



# Toward Usable Security Administration

Konstantin Beznosov

The University of British Columbia



# Outline

- What's the problem?
- Why is usability of sec. admin. important?
- What are we doing?

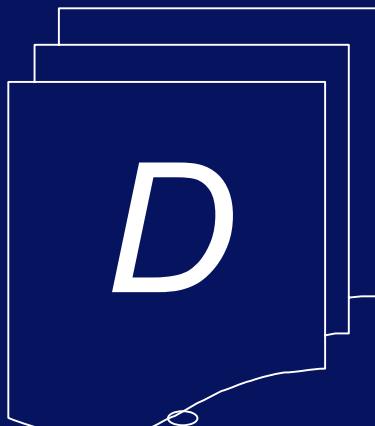


# What's the problem?



# Classical Access Control Solution

Domains

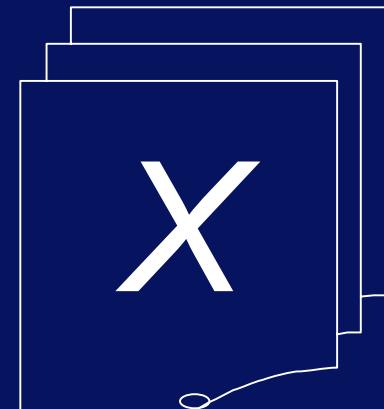


Have access  
to objects

Access Matrix

	Domain 1	Domain 2	Domain 3	File 1	File 2	Process 1
Domain 1	*owner control	*owner control	*call can	*owner *read *write		
Domain 2				*read	write	wakeup
Domain 3			owner control	read	*owner	

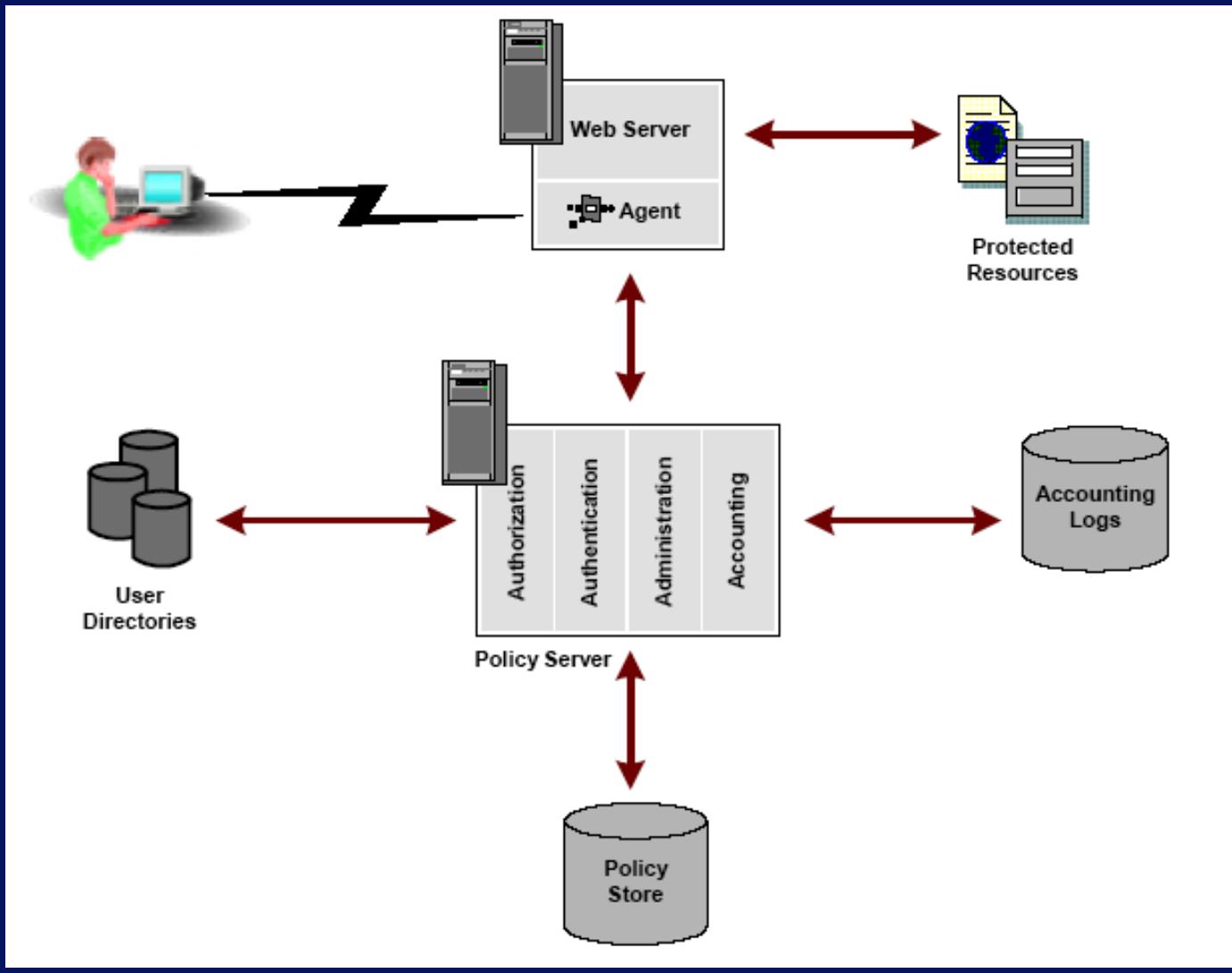
Objects



To be  
protected

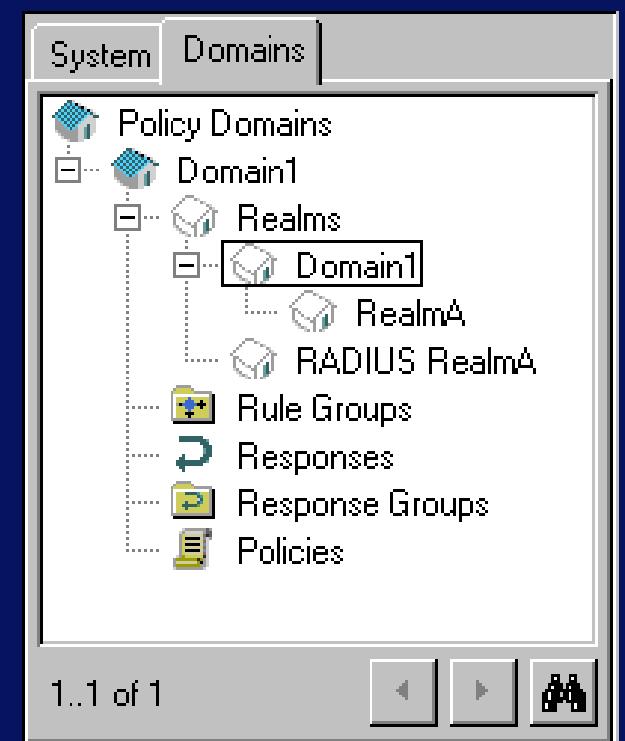
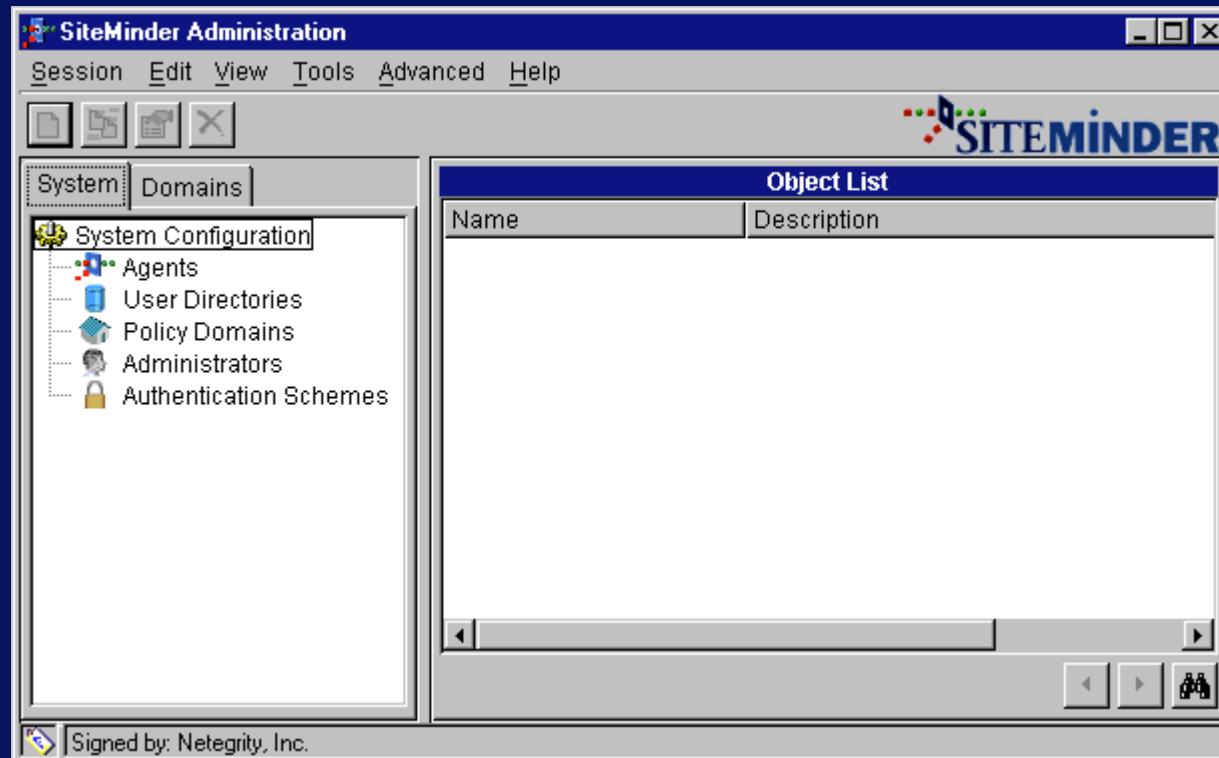


# Enterprise-scale security server





# Everything starts with simple directory tree like structure





# Then continues with simple forms to fill out ...

The image shows two overlapping windows from the SiteMinder Active Rule Editor:

- SiteMinder Active Rule Editor**: This window contains:
  - SiteMinder Realm Dialog**: Shows "MyRealm" as the name and "Resource" selected under "Registration".
  - SiteMinder Rule Dialog**: Shows "DMS 0 Launch" as the name, "DMS 0 Launch" as the realm, and "x" as the resource. It also includes fields for "Effective Resource" (containing "gdemetrick(192.168.2.164)/servlet/MSR/Launch/\*") and "Perform regular expression pattern matching".
- SiteMinder Authentication Scheme Dialog**: Shows "DMS 1 Admin" as the name, "HTML Form Template" as the authentication scheme type, protection level set to 5, and a checked checkbox for "Password Policies Enabled for this Authentication Scheme". It also includes fields for "Server Name" (set to "myserver.myorg.org.com"), "Target" (set to "/siteminderagent/forms/login.fcc"), and "Additional Attribute List".



# ... or select

**Time Dialog**

**Set Time Restriction**

Effective Starting Date

Expiration Date

Hourly Restrictions

	A.M.				Noon		P.M.																	
	12	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3	4	5	6	7	8	9	10	11
Sunday	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	
Monday	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	
Tuesday	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	
Wednesday	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	
Thursday	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	
Friday	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	
Saturday	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	

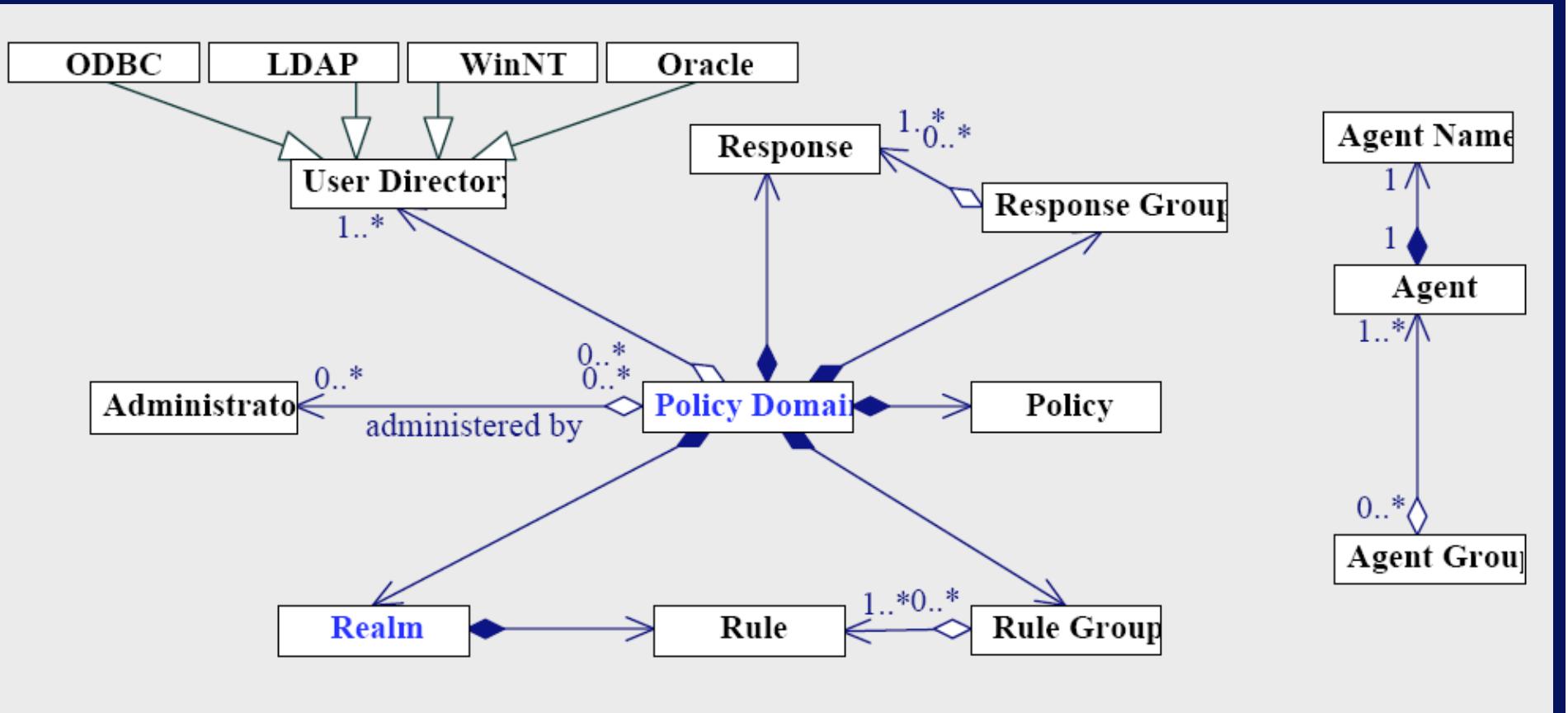
Always Fire  
Never Fire

Rule Behavior  
■ Fire  
■ Don't Fire

Unsigned Java Applet Window



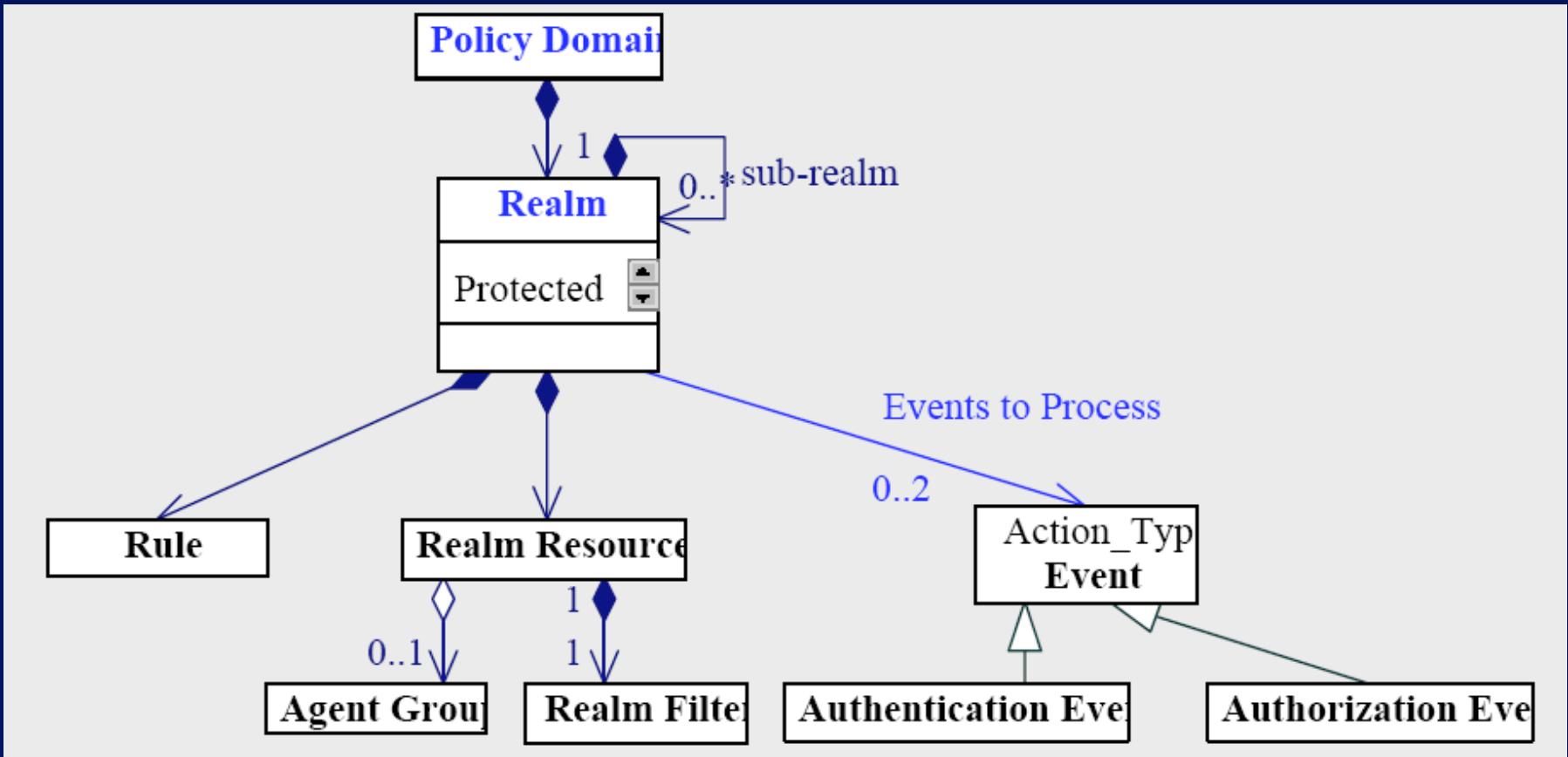
# but the mental model is complex



(1) (Q..\*)

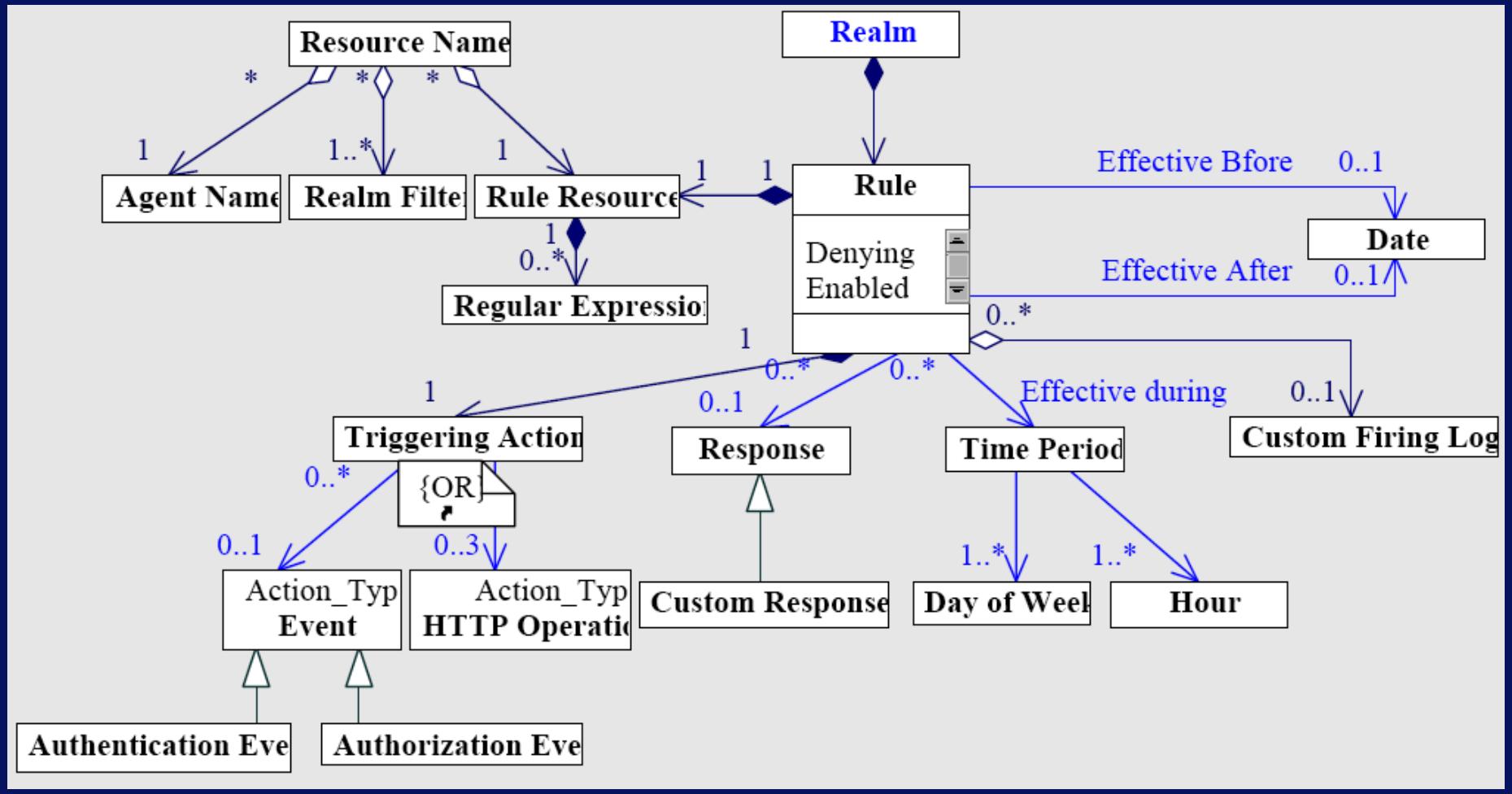


# ... and even more ...





# ... complex





# so what?

- **Steep learning** curve
- **Hard to fit** real world into the model
- Easy to make **costly mistakes**
  - “friendly” DoS
  - inadvertent hard to catch vulnerabilities
- **Hard to test**
  - **Expensive** to test required scenarios
  - **No** “what if” **scenarios** to test before changing
  - Hard to perform **complete testing**
- Motivates users and admins to **circumvent security**



# the take on the problem

- improving **visualization** of the information
  - existing cognitive models of security administration
- improving **feedback** to security administrators
  - "what if" **scenarios**
  - safe staging **playgrounds**
  - **testing** system state
- better **cognitive** models
- **mappings** between different mental models/abstractions
  - **application**-specific model oriented on business processes
  - **mechanism**-specific technical model



# the team

(in alphabetical order)

- Dr. Konstantin Beznosov, security, SE
- Dr. Sidney Fels, HCI
- Dr. Brian Fisher, HCI
- Dr. Lee Iverson, HCI, SE



# Summary

- Security administration tools are too complex → **unusable**
- Unusable sec. admin. is **expensive** and **error prone**.
- We'll improve **visualization**, **mental models**, and **feedback**.