# Part II of Introduction to Cryptography: Probabilistic Encryption 

Konstantin Beznosov<br>COT 6421 / Spring 1998

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## We Will Discuss Today:

- Why do we need probabilistic encryption?
- The idea behind
- Optimized algorithm
- Drawbacks


# Why do we need probabilistic encryption? 

$$
\begin{gathered}
C=E_{k}(M) \\
C^{\prime}=E_{k}\left(M^{\prime}\right) \text { and } \mathrm{C}^{\prime}=\mathrm{C} \Rightarrow \mathrm{M}^{\prime}=\mathrm{M}
\end{gathered}
$$

## The idea behind probabilistic encryption

$$
C_{1}=E_{k}(M), C_{2}=E_{k}(M), C_{3}=E_{k}(M), \ldots, C_{i}=E_{k}(M)
$$

$$
M=D_{k}\left(C_{1}\right)=D_{k}\left(C_{2}\right)=D_{k}\left(C_{3}\right)=\ldots D_{k}\left(C_{i}\right)
$$

$C_{i}=E_{k}(M)$ even if $\mathrm{M}^{\prime}=\mathrm{M}$ it cannot be checked by comparing $C_{i}=$ $E_{k}(M) C_{j}=E_{k}\left(M^{\prime}\right)$

## Simplified description of the optimized algorithm

$p$ and $q$ are primes
$p=3 \bmod 4$ and $q=3 \bmod 4$
private key - $p$ and $q$
public key $-n=p q$

## Optimized algorithm: encryption

1. Choose some random $x$, relatively prime to $n$.
2. Compute $x_{0}=x^{2} \bmod n$
3. Run BBS generator with $x_{0}$ as the seed. The generator spits out bits $b_{i}$, where each $b_{i}$ is the least significant bit of $x_{i} \equiv x_{i-1}^{2} \bmod n$
4. Use the output of the generator as a stream cipher.
5. Compute $X O R M$, one bit at a time, with the output of the generator. $\mathrm{M}=m_{1}, m_{2}, m_{3}, \ldots, m_{t} \mathrm{C}=m_{1} \oplus b_{1}, m_{2} \oplus b_{2}, m_{3} \oplus b_{3}, \ldots, m_{t} \oplus b_{t}$
6. Append the last computed value, $x_{t}$, to the end of the message $C$.

## Decryption \& Drawbacks

DECRYPTION
Values of $\mathrm{p}, \mathrm{q}, \mathrm{n}, \mathrm{t}$ and $x_{t}$ are used to recover $x_{0}$ and the original plaintext.
Drawbacks of probabilistic encryption:

- Ciphertext large size
- Totally insecure against a chosen-ciphertext attack

