

# A Security Analysis of the IEEE 1588 Standard

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# What will happen if...



Photo from:  
[http://www.edwards.af.mil/articles98/docs\\_html/splash/jan98/cover/page\\_5.html](http://www.edwards.af.mil/articles98/docs_html/splash/jan98/cover/page_5.html)

# And what if...



Photo from: [www.aandbfoundry.com/products.html](http://www.aandbfoundry.com/products.html)

# How do you know PTP is "secure"?

- No security analysis has been done
- Confidentiality
- Integrity
- Availability



# Outline

1. Objectives
2. Assumptions
3. Discussion of possible attacks
4. Results summary
5. Conclusion



# Our Objectives

1. Identify PTP security vulnerabilities for **generic attacks**
2. Identify **PTP-specific** vulnerabilities
3. Suggest countermeasures



# Assumptions

1. Closed network
  - i.e., no direct or indirect connections with the Internet
2. Insiders can mount **active** attacks
  - i.e., remove, modify, and inject messages
3. No IP-level data protection
  - e.g., IPSec



# Attacks





# Attacks Identified

1. Modification
2. Masquerading
3. Delay
4. Replay
5. Denial of service



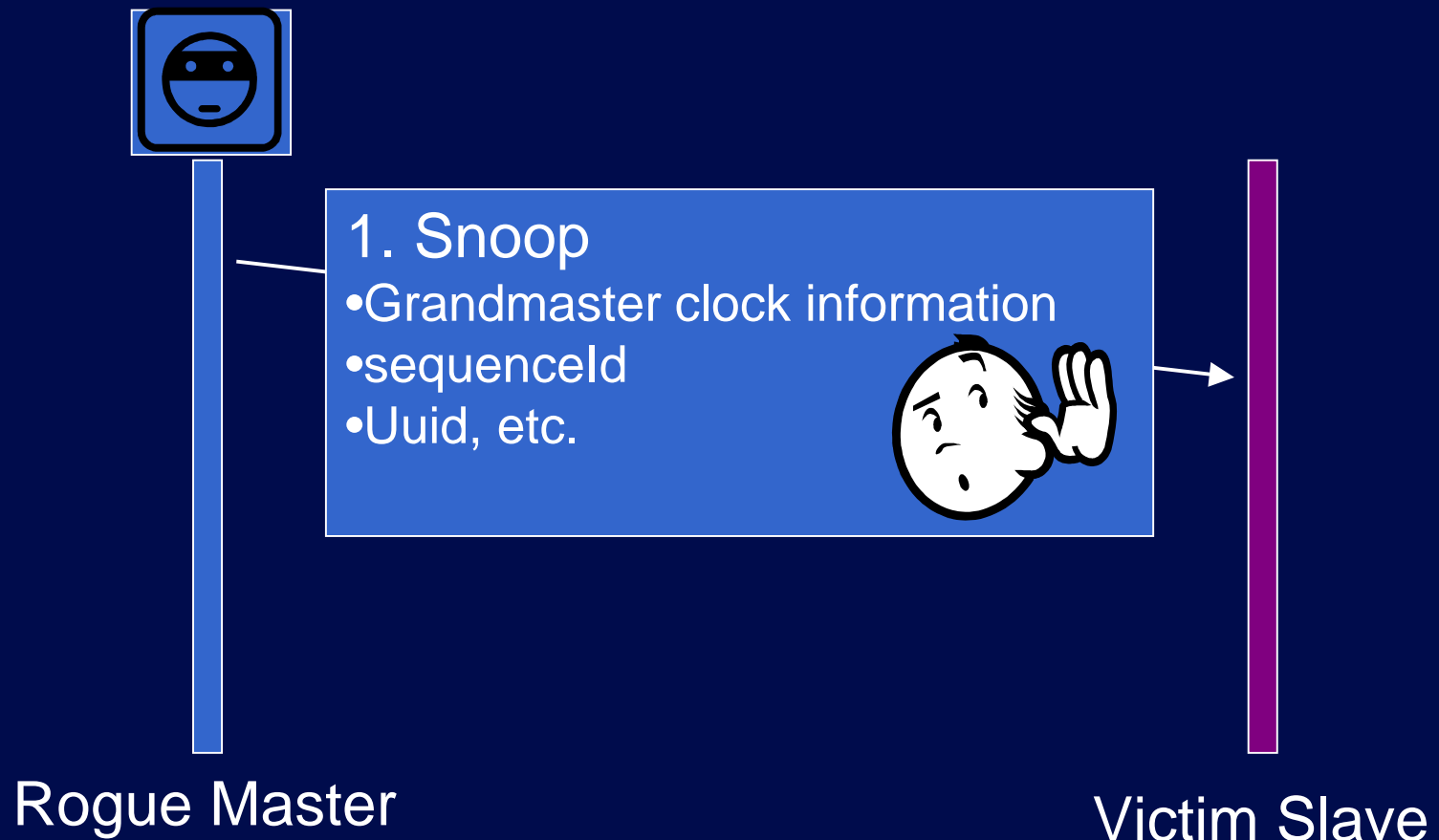
# Attack I: How to Masquerade as the Master Clock

## Two ways:

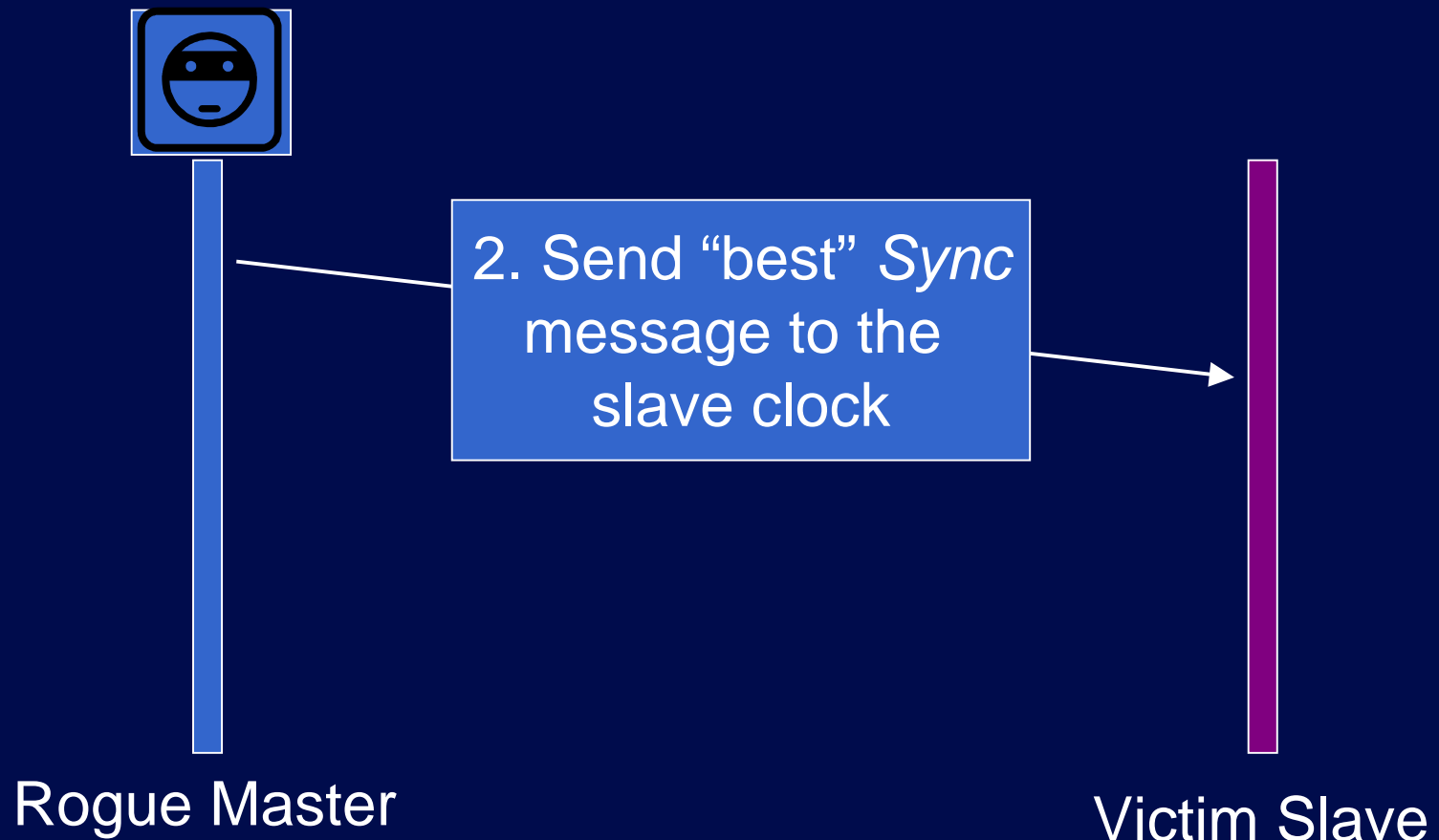
- 1) Impersonate Current Master Clock
  - “Steal” current master clock identity
  
- 2) Switch the slave clock to the rogue master clock
  - Win the Best Master Clock (BMC) election



# How to Win BMC Election (1/4)



# How to Win BMC Election (2/4)



# How to Win BMC Election (3/4)



Rogue Master



Victim Slave

3. Victim slave clock runs BMC and picks the rogue master

# How to Win BMC Election (4/4)



Rogue Master



Victim Slave

4. Victim slave  
“switches” to the  
Rogue Master

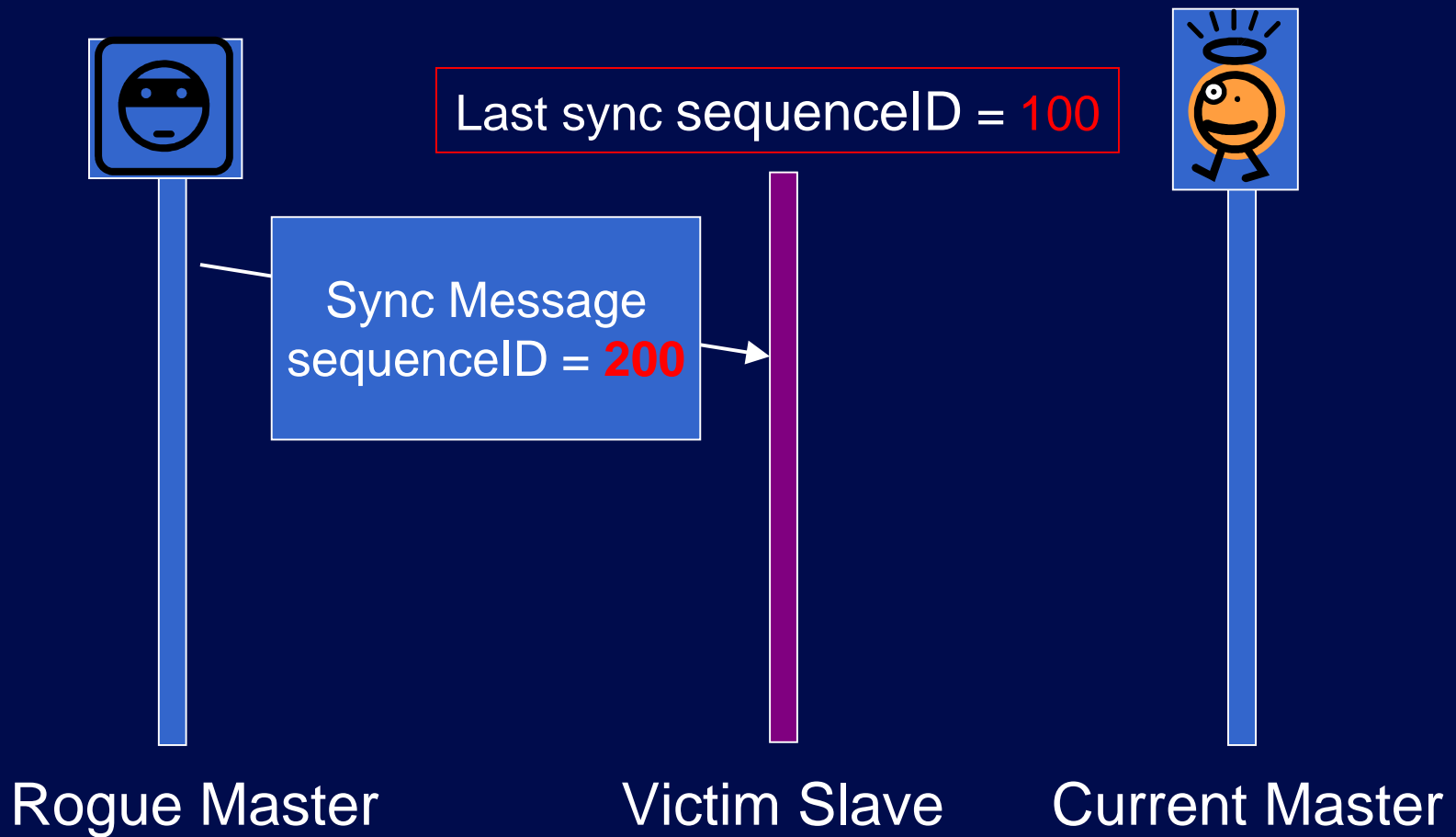
# Attack 2: Depriving slave from synchronization

Ways to attack:

1. Block *sync* messages
  - Congestion
  - Removal
2. Make victim slave to discard good *sync* messages
  - *Sync* message modification
  - Illegal update of *sequenceId*



# Attack 2: Illegal update of sequenceID (1/4)





# Attack II: Illegal update of sequenceId (2/4)



Rogue Master

Update last sync  
sequenceId → 200



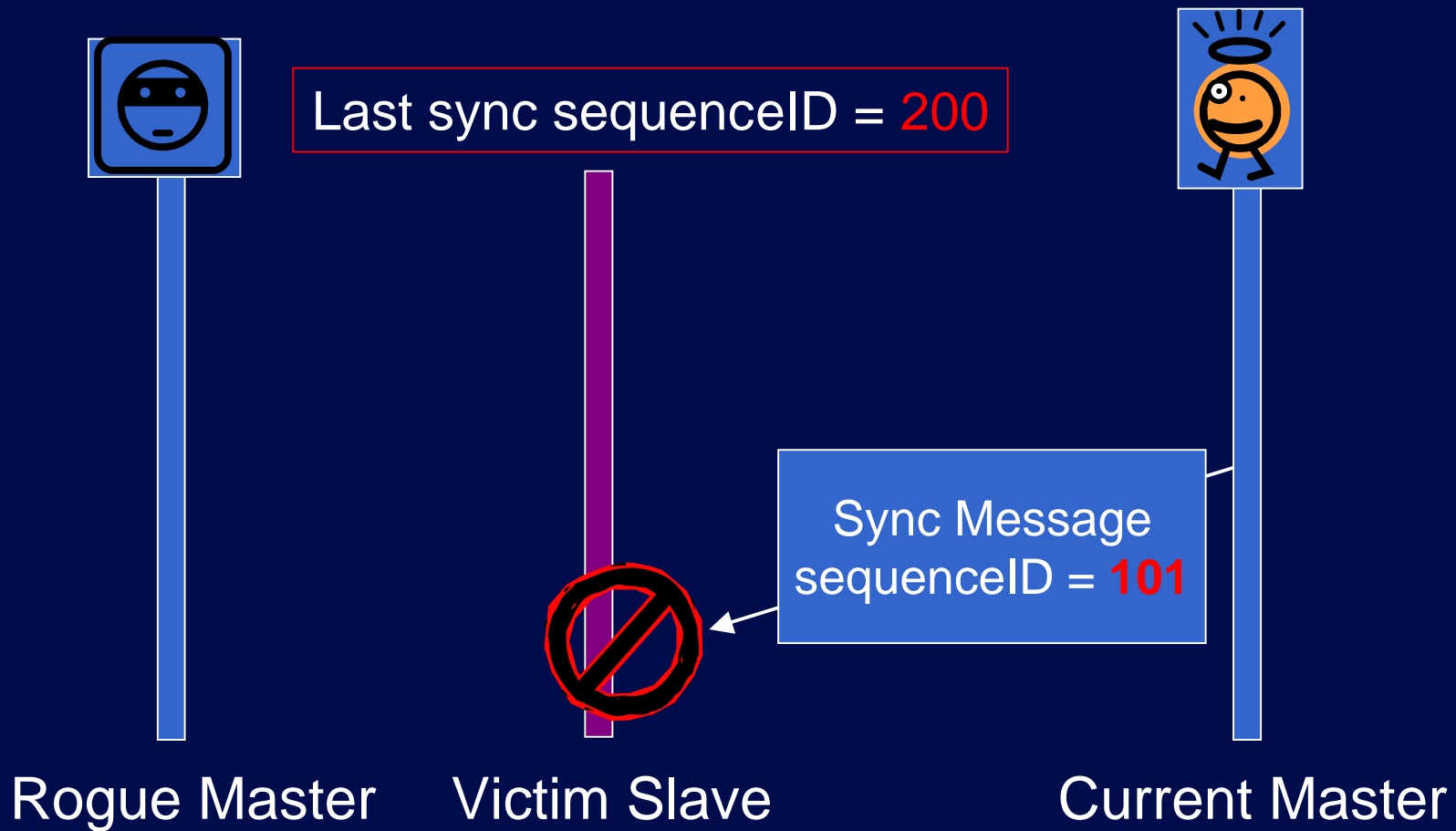
Victim Slave



Current Master

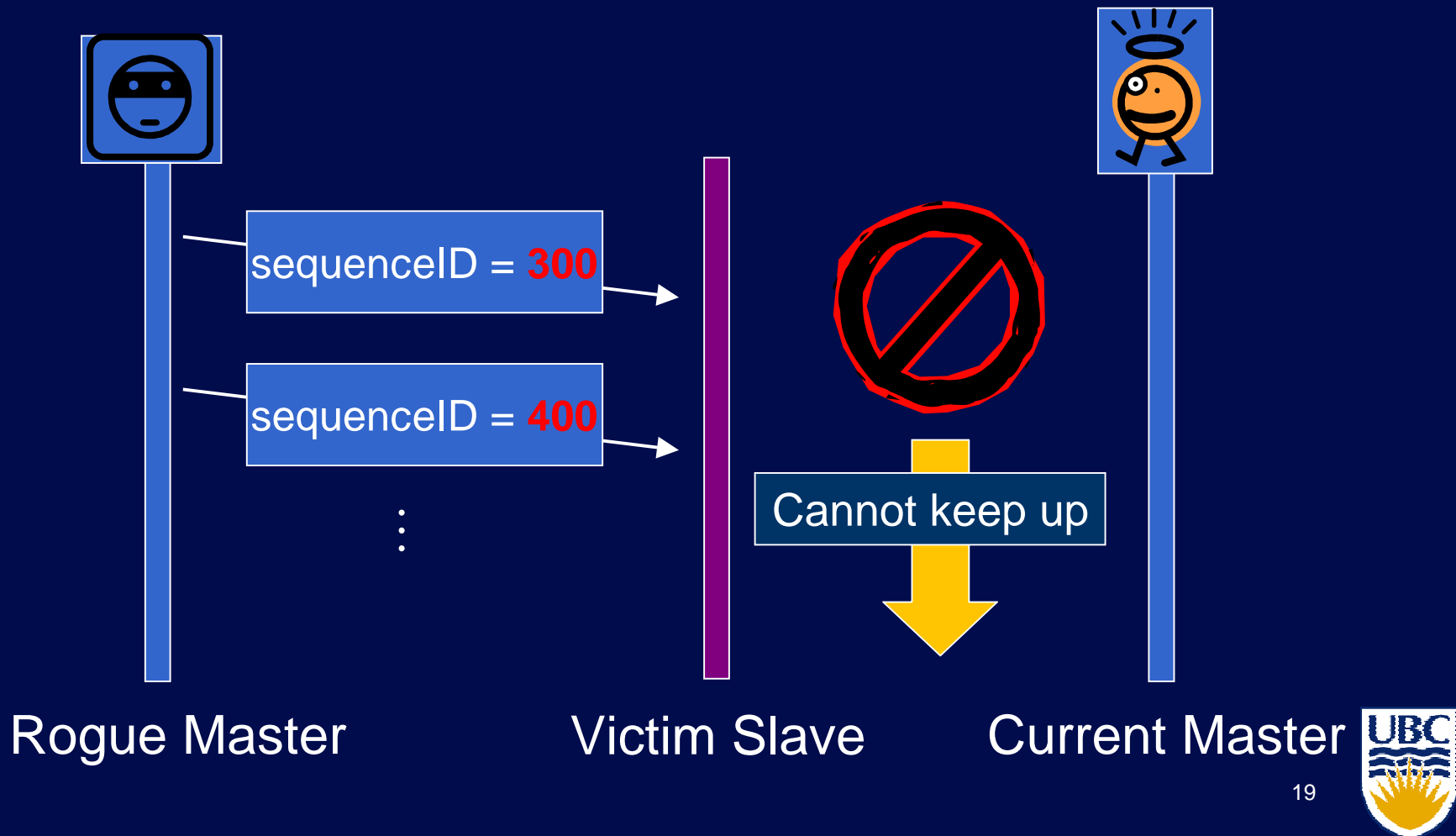


# Attack 2: Illegal update of sequenceId (3/4)



# Attack 2: Illegal update of sequenceId (4/4)

Last sync sequenceId = 200...300...400



# Results Summary

Attack	Effects	Countermeasures	IPsec?
Modification	<ul style="list-style-type: none"> <li>•Denial of Service</li> <li>•Incorrect resynchronization</li> <li>•Changing clock hierarchy</li> </ul>	<ul style="list-style-type: none"> <li>•Cryptographic integrity protection</li> </ul>	Yes
Masquerading	<ul style="list-style-type: none"> <li>•resynchronization</li> </ul>	<ul style="list-style-type: none"> <li>•Centralized or chained authentication mechanism</li> </ul>	Yes
Delay	<ul style="list-style-type: none"> <li>•Delay in timing messages</li> <li>•Timeout of synchronization process</li> <li>•Increase in offset calculation</li> </ul>	<ul style="list-style-type: none"> <li>•Algorithm to detect abnormal timestamp</li> <li>•Back up plan using previous timing records</li> </ul>	No

# Results Summary

Attack	Effects	Countermeasures	IPsec?
Replay	<ul style="list-style-type: none"> <li>•Disturbance of message sequence</li> <li>•Saturate process queue</li> <li>•Congest network paths</li> </ul>	<ul style="list-style-type: none"> <li>•Authentication mechanism</li> <li>•Tunneled connection</li> </ul>	Yes
Denial of Service	<ul style="list-style-type: none"> <li>•Small-scaled: Affect accuracy of synchronization</li> <li>•Big-scaled: Put halt on the whole PTP system</li> </ul>	<ul style="list-style-type: none"> <li>•Physical protection</li> <li>•Pay precautions to other malicious attacks</li> <li>•Monitor traffic</li> </ul>	No

# Conclusions

- Presented two attacks:
  - Masquerading
  - Depriving slave from synchronization
- Countermeasures:
  - Integrity protection
  - Authentication mechanism
  - Tunnelled connection
  - Monitor network traffic
  - Detect abnormal timestamp





More information  
[lersse.ece.ubc.ca](http://lersse.ece.ubc.ca)