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Telefónica Investigación y Desarrollo

Thwarting fake accounts by predicting their victims

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AAAI 2014 Spring Symposium: Social Hacking and Cognitive Security on the Internet and New Media

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Telefónica Investigación y Desarrollo

Improving fake account detection in OSNs by predicting potential victims Why are users accounts valuable?

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Matei Ripeanu, Konstantin Beznosov University of British Columbia

Submitted to the 18th International Conference on Financial Cryptography and Data Security (FC'14)

User accounts are assets

Average MAU* in Facebook (Millions)**



* Monthly active user (MAU): The basic user metric in Facebook ** Facebook Quarterly Reports, Facebook Investor Relations: <u>http://investor.fb.com</u>

User accounts generate revenue



User accounts generate revenue

Average revenue per Facebook user*



* Facebook Quarterly Reports, Facebook Investor Relations: http://investor.fb.com

Fake accounts are rising

Undesirable* accounts in Facebook (Millions)**



* Undesirable Facebook accounts include both duplicates and fake accounts (worst case estimates) ** Facebook Quarterly Reports, Facebook Investor Relations: <u>http://investor.fb.com</u>

Fake accounts are rising

Undesirable* accounts in Facebook (Millions)**



17.4 thousand fakes per hour on average

* Undesirable Facebook accounts include both duplicates and fake accounts (worst case estimates)
 ** Facebook Quarterly Reports, Facebook Investor Relations: <u>http://investor.fb.com</u>

Fake accounts are rising

Undesirable* accounts in Facebook (Millions)**





17.4 thousand fakes removed per hour

* Undesirable Facebook accounts include both duplicates and fake accounts ** Facebook Quarterly Reports, Facebook Investor Relations: <u>http://investor.fb.con</u>

Fake accounts are bad for business



CBCNEWS | Technology & Science

Facebook shares drop on news of fake accounts

83 million accounts false or duplicates, company reveals

The Associated Press Posted: Aug 03, 2012 10:47 AM ET | Last Updated: Aug 03, 2012 2:11 PM ET

"... If advertisers, developers, or investors do not perceive our user metrics to be accurate representations of our user base, or if we discover material inaccuracies in our user metrics, our reputation may be harmed and advertisers and developers may be less willing to allocate their budgets or resources to Facebook, which could negatively affect our business and financial results..."

Fake accounts are bad for users

OSNs are attractive medium for abusive content*



Free infrastructure to steal data, spread malware & misinform

* Boshmaf et al. Design and analysis of a social botnet. Computer Networks, 2013.

Bad for users is bad for business



APRIL 08, 2013

Your Facebook friends may be evil bots

Computer scientists have unleashed hordes of humanlike social bots to infiltrate Facebook -- and they're awfully effective

By Eagle Gamma | InfoWorld



Koobface virus hits Facebook

An e-mail lure and a fake Adobe Flash update request could load a nasty virus on your PC.

by Robert Vamosi | December 4, 2008 4:36 PM PST

Socialbots' Invade Facebook: Cull 250GB of Private Data

By John P. Mello Jr, PCWorld

Nov 2, 2011 2:20 PM 🛛 🖶

Fake accounts are bad for users



Your Facebook friends may be evil bots

Computer scientists have unleashed hordes of humanlike social bots to infiltrate Facebook -- and they're awfully effective

By Eagle Gamma | InfoWorld

What's the role of fake accounts in today's underground economy?

by Robert Vamosi I December 4, 2008 4:36 PM PST

Socialbots' Invade Facebook: Cull 250GB of Private Data

By John P. Mello Jr, PCWork

Nov 2, 2011 2:20 PM 📗 🔒

Fake accounts are market enablers



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Fake account are profitable "commodity"



| Web Service | Price per Thousand |
|----------------------|--------------------|
| Hotmail.com, resale* | \$2.00 |
| Hotmail.com | \$4.00 |
| Yahoo | \$6.00 |
| Twitter | \$20.00 |
| Google (PVA)** | \$100.00 |
| Facebook (PVA)** | \$100.00 |

Already a multi-million dollar business

* Resale indicates account was previously used in another activity ** Phone Verified Accounts: A fake account verified by a text challenge-response using a cell phone

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Fake account are profitable "commodity"





Already a multi-million dollar business

* Resale indicates account was previously used in another activity ** Phone Verified Accounts: A fake account verified by a text challenge-response using a cell phone

Threat model

Attackers can create and control fakes in a botnet-like fashion



Attackers first infiltrate the OSN then mount subsequent attacks

Fake-centered security paradigm

Detect fake account by identifying what "fakeness looks like"



Defined by anomalies in social content or structure

Feature-based detection

Identifies suspicious accounts using supervised machine learning



Relies on features extracted from real and fake accounts

Which features to use?



Which features to use?



Fake accounts ≈ real accounts



* Barreno et al. The security of machine learning. J. on Machine Learning, 2010

How to build a ground-truth?

Analysts verify suspicious accounts and update ground-truth



Roadblocks to "quarantine" highly-suspicious accounts

* Stein et al. Facebook Immune System. EuroSys SNS, 2011

How to build a ground-truth?

Internet crowds verify suspicious accounts to update ground-truth



Roadblocks to "quarantine" highly-suspicious accounts

* Wang et al. Social Turing Tests: Crowdsourcing Sybil Detection. NDSS, 2013

□ Fake accounts ≈ real accounts □ Proactive protection Near real-time responses ground-truth ✓ Scales to millions of users □ Hard to circumvent Accurate detection □ Provably secure

Abuse Mitigation

What else can we do? spicious accounts

* Stein et al. Facebook Immune System. EuroSys SNS, 2011

Graph-based detection

Identifies suspicious accounts using (network) graph analysis



Relies on the structural properties of real and fake accounts

* Boshmaf et al. Graph-based Sybil detection in social and information systems. ASONAM, 2013.

Which structural properties?



Find a (provably) sparse cut between the regions

* Spielman et al. Nearly-linear time algorithms for graph partitioning, graph sparsification, and solving linear systems. ACM Theory of computing, 2004. 26

What about real-world graphs?



A Facebook community of 2,991 user accounts

What about real-world graphs?

User account

Is the community infiltrated?

A Facebook community of 2,991 user accounts

No sparse cut ≈ no fake accounts



But users are easily deceived...



But users are easily deceived...



* Boshmaf et al. The socialbot network: When bots socialize for fame and money. ACSAC, 2011.

Users are easily deceived Proactive protection

- □ Near real-time responses
- Scales to millions of users fake account
- □ Hard to circumvent
- Accurate detection (conditional)
- ✓ Provably secure

Can we do better?

Victim-centered security paradigm

Detect fake accounts by first identifying their (potential) victims



This leads to a more resilient defense mechanism (epidemiology?)

SybilPredict in a nutshell

Predicts victims who (are likely to) have attack edges with fakes in O(n logn) time



Pros:

- Proactive protection
- Near real-time responses
- Scales to millions of users
- Hard to circumvent

Cons:

- Operation Doesn't identify fakes
- Introduces usability problems
- Not provably secure

SybilPredict in a nutshell

Embeds predictions into graph to identify suspicious accounts in O(n logn + m) time



Uses short random walks biased against identified victims to rank users

SybilPredict in a nutshell

Uses distributed machine learning and graph processing infrastructure



Runs in O(n logn + m) time end-to-end





SybilPredict in a nutshell We claim SybilPredict is:

Uses distributed machine learning and graph processing infrastructure



Challenges and research directions



* Boshmaf et al. Key challenges in defending against malicious socialbots. Usenix LEET, 2012

More info?

Fork or clone SybilPredict now: https://grafos.ml



On-going deployment at 🕖 tuenti

For SybilPredict technical report, please email at boshmaf@ece.ubc.ca

More info?

Fork or clone SybilPredict now: https://grafos.ml

Details: Example & prelim results Al you can Eat Graph.

On-going deployment at 🕖 tuenti

For latest technical report, please email at boshmaf@ece.ubc.ca

How does it work?



Graph-based detection fails now



Idea: Artificially prune attack edges based of victim prediction









| TP | TN | FP | FN |
|----|----|----|----|
| 0 | 2 | 0 | 0 |











| TP | TN | FP | FN |
|----|----|----|----|
| 2 | 2 | 0 | 0 |



| ТР | TN | FP | FN |
|----|----|----|----|
| 3 | 2 | 0 | 0 |





| TP | TN | FP | FN |
|----|----|----|----|
| 3 | 2 | 0 | 1 |





| TP | TN | FP | FN |
|----|----|----|----|
| 3 | 3 | 0 | 1 |





| TP | TN | FP | FN |
|----|----|----|----|
| 3 | 4 | 0 | 1 |

FPR = 8.3%, TPR = 75%



| 18 | IN | FP | FN |
|----|----|----|----|
| 3 | 11 | 1 | 1 |

Assigns weights to edges based on victim predictions



Penalizes relationships of identified victims (low edge weights)

Ranks accounts by degree-normalized landing probabilities of a short random walk



Real accounts \approx similar ranks but malicious accounts \approx significantly smaller ranks

Malicious account detection Total Landing probability Step High = 1(16) Medium < 1 Low = 0.1(15) Total Landing probability









Early-terminates the random walk after O(logn) steps





Ranks a node by its degree-normalized landing probability

Sorts accounts then estimates a threshold to identify suspicious ones



Theorem: Number of fake accounts that rank equal or higher than real accounts is $O(vol(E_A) \log n)$ where $vol(E_A) \le |E_A|$





Theorem: Number of fake accounts that rank equal or higher than real accounts is $O(vol(E_A) \log n)$ where $vol(E_A) \leq |A_E|$





Data were collected in 2011 January 28 through March 23



A total of 8.8K users received friend requests (32.4% victims)

More mutual friends more likely to accept a request sent by fakes

Data were collected in 2011 January 28 through March 23



~2K different cities across 127 countries

Data were collected in 2011 January 28 through March 23



43 different languages

A mean of 5.4 years on Facebook

Data were collected in 2011 January 28 through March 23



139K nodes, 660K edges, 74 communities, diameter of 9

Predicting victims

Random Forests (RF) is 40% better than random



18 features from public profiles

Random Forests classifier with AUC=0.7

Detecting malicious accounts

Trace-driven simulation on most infiltrated community (3K nodes)



Few (random) seeds are enough

Near prefect ranking, up to 30% better

Detecting malicious accounts

Trace-driven simulation on most infiltrated community (3K nodes)



Seeds are sensitive to targeted attacks

Clear cutoff threshold in rank distribution

Detecting malicious accounts

Near linear scalability with exponentially increasing order



RF is "embarrassingly parallel"

Ranking is "PageRank scalable"

In conclusion, SybilPredict is: unts



RF is "embarrassingly parallel"

Ranking is "PageRank" scalable

(patent disclosure submitted!)