

# A Security Analysis of the Precise Time Protocol

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# Outline

1. Work objectives
2. Assumptions
3. Discussion of Best Master Clock (BMC) attack
4. Results summary
5. Conclusion



# Work Objectives

1. Identify **generic** security vulnerabilities
2. Identify **PTP-specific** vulnerabilities
3. Suggest countermeasures



# Assumptions

1. Closed network
  - i.e., no direct or indirect connections with the Internet
2. Insiders can mount **passive** & **active** attacks
  - i.e., remove, modify, and inject messages
3. No IP-level data protection
  - e.g., IPSec



# Sample Run of the PTP Protocol

Master Clock

Slave Clock

Record  
precise  
sending time

**Sync** message:  
estimated sending time

**Follow\_Up** message:  
precise sending time of **Sync**

Calculate offset



# Attacks



# Types of Attacks Identified

1. Modification
2. Masquerading
3. Delay
4. Replay
5. Denial of service



# Attack 1: How to Masquerade as the Master Clock

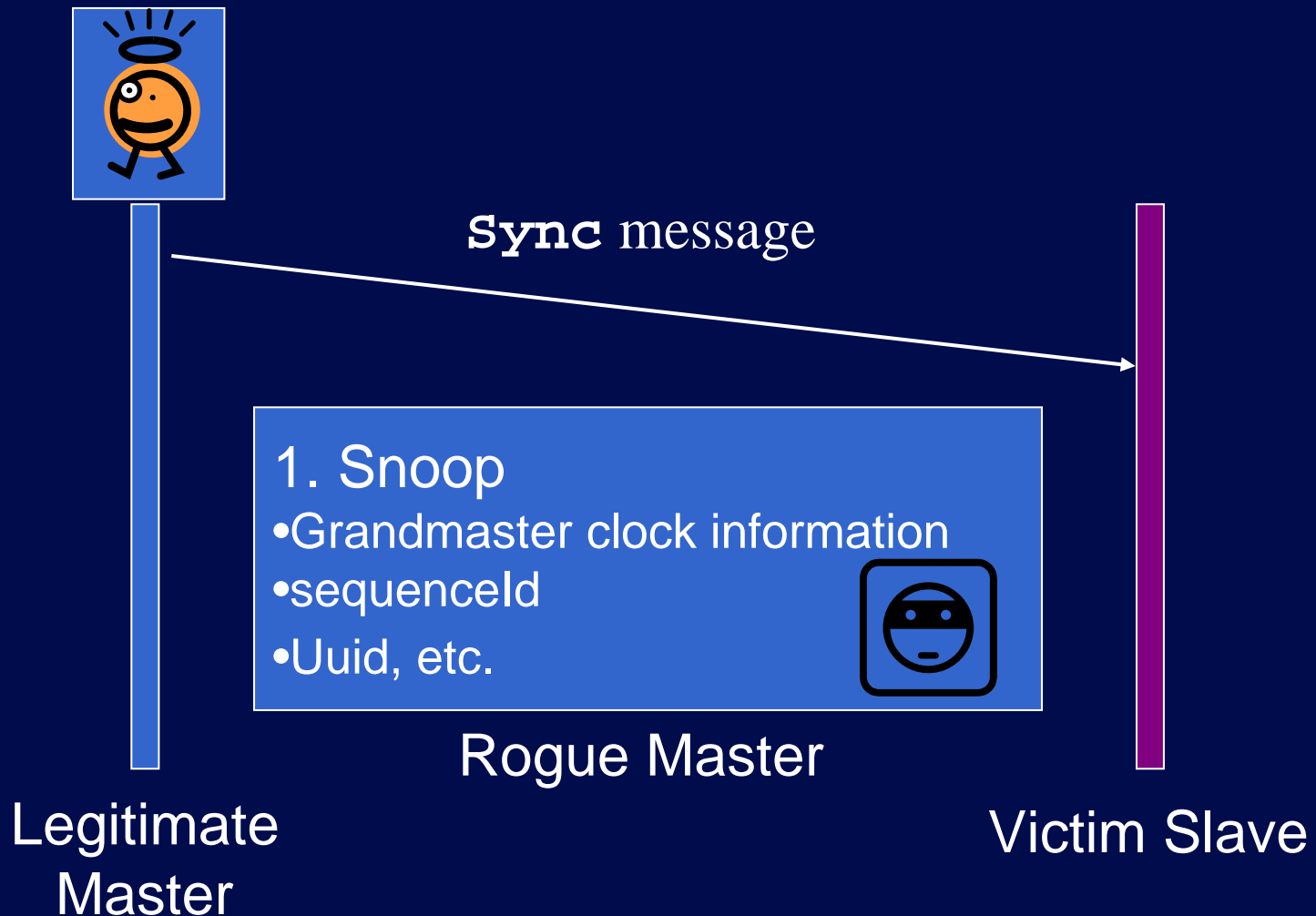
Two ways:

- 1) Impersonate Current Master Clock
  - “Steal” current master clock identity
  
- 2) Switch the slave clock to the rogue master clock
  - Win the Best Master Clock (BMC) election

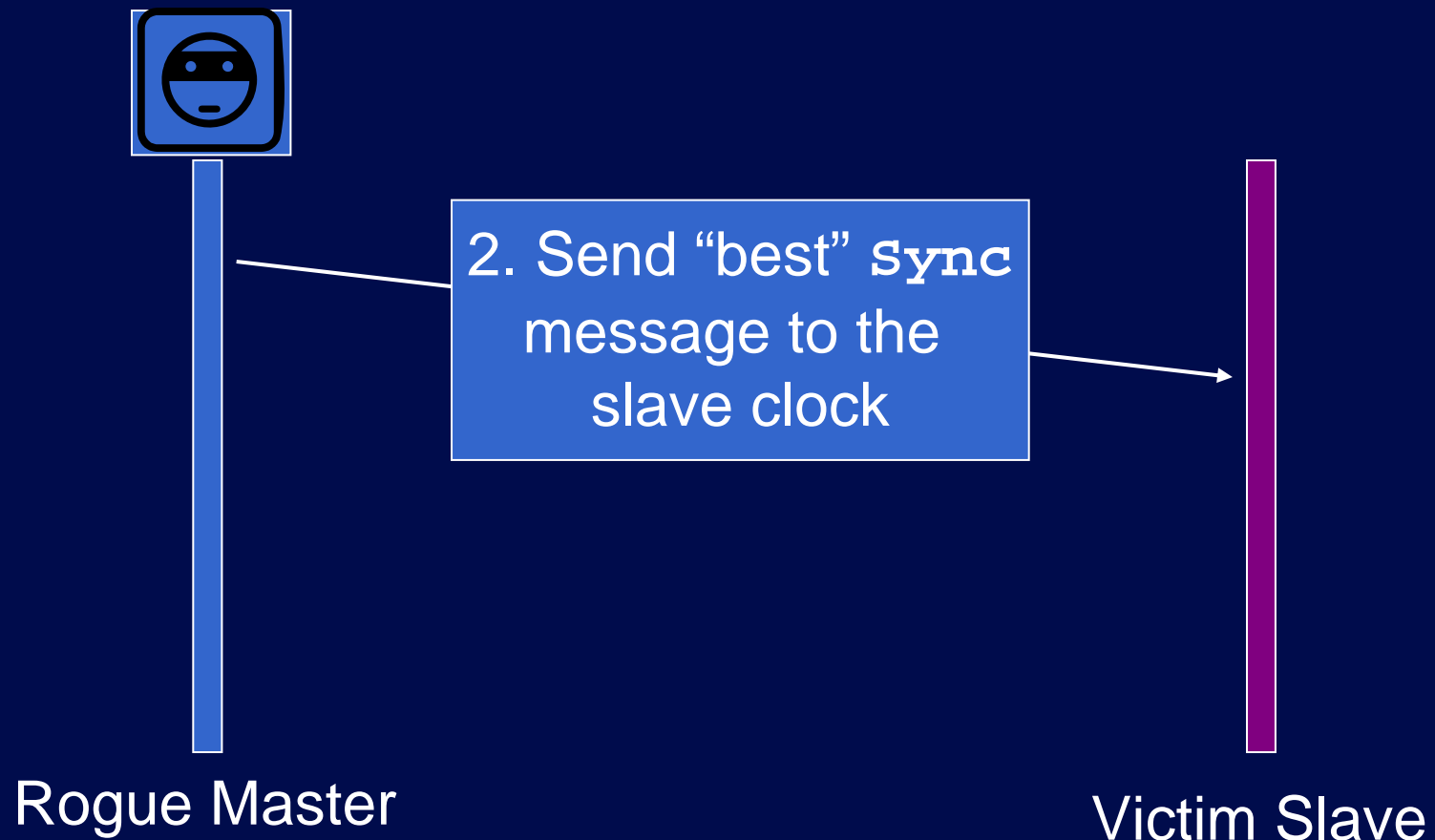




# How to Win Best Master Clock (BMC) Election (1/4)



# How to Win BMC Election (2/4)



# How to Win BMC Election (3/4)



Rogue Master



Victim Slave

3. Victim slave clock runs BMC and picks the rogue master

# How to Win BMC Election (4/4)



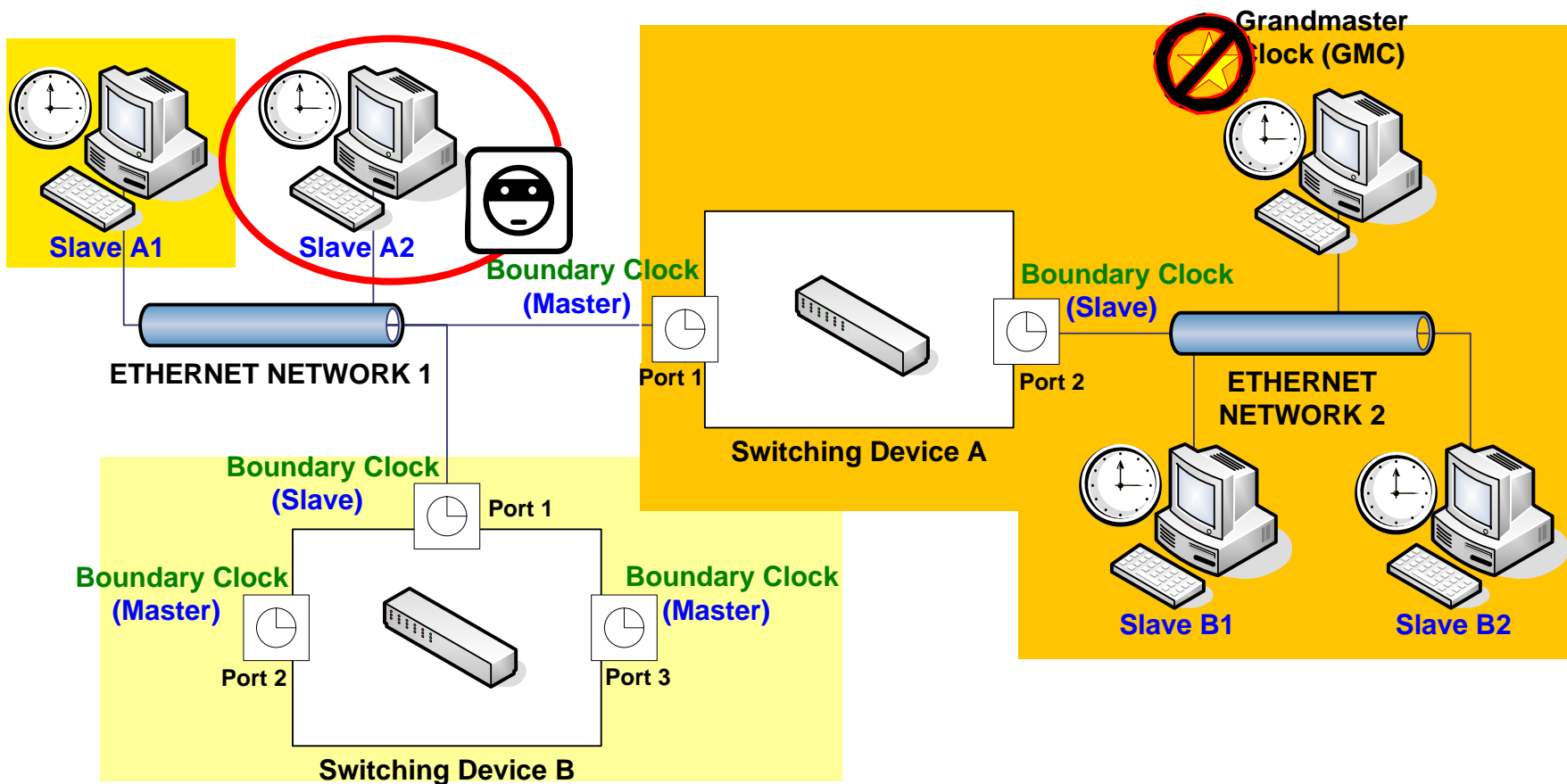
Rogue Master



Victim Slave

4. Victim slave  
“switches” to the  
Rogue Master

# Sample PTP Network



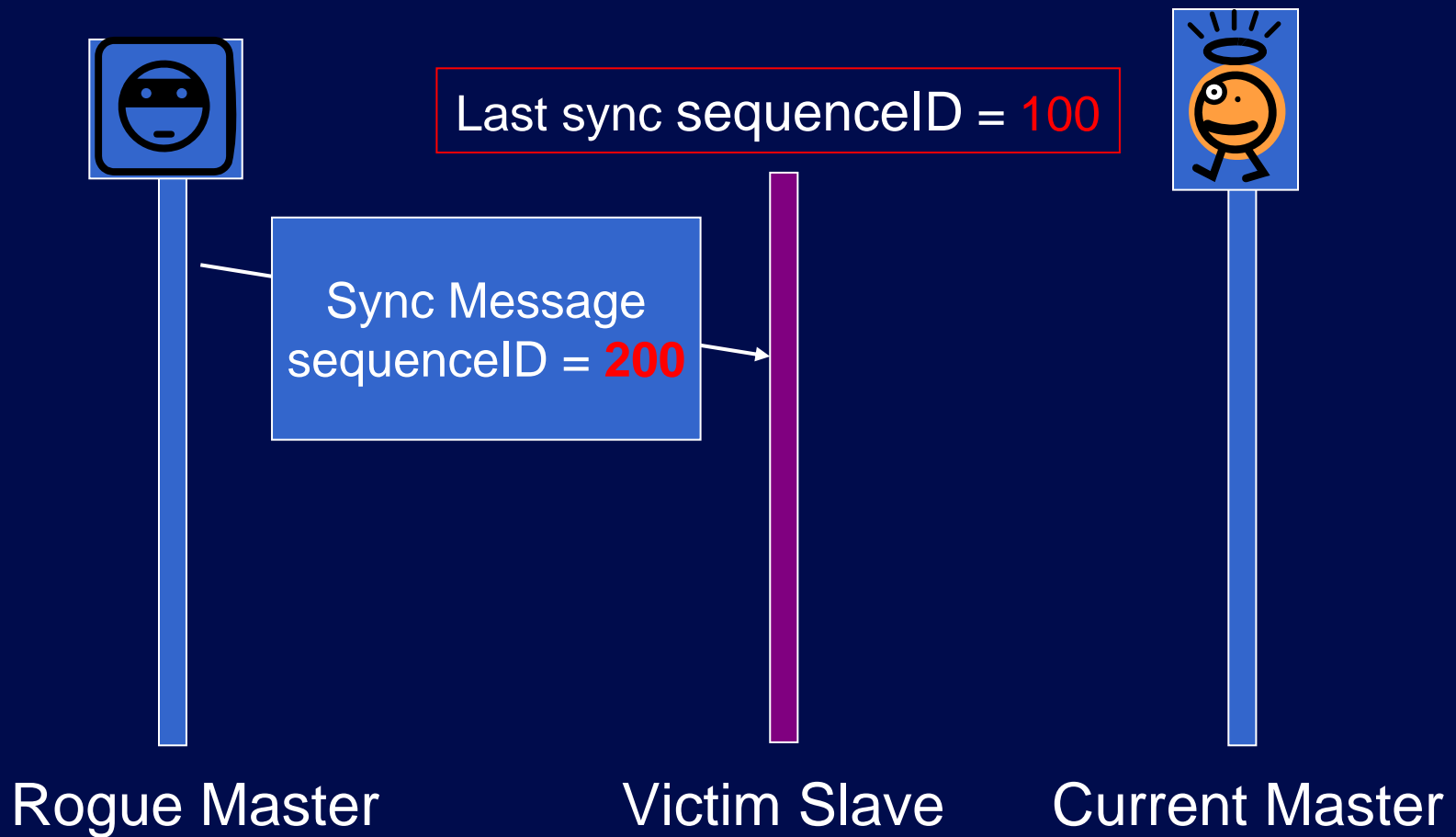
# Attack 2: Depriving slave from synchronization

Ways to attack:

1. Block *sync* messages
  - Congestion
  - Removal
2. Make victim slave to discard good *sync* messages
  - *Sync* message modification
  - Illegal update of *sequenceId*



# Attack 2: Illegal update of sequenceID (1/4)



# Attack 2: Illegal update of sequenceID (2/4)



Rogue Master

Update last sync  
sequenceID → 200



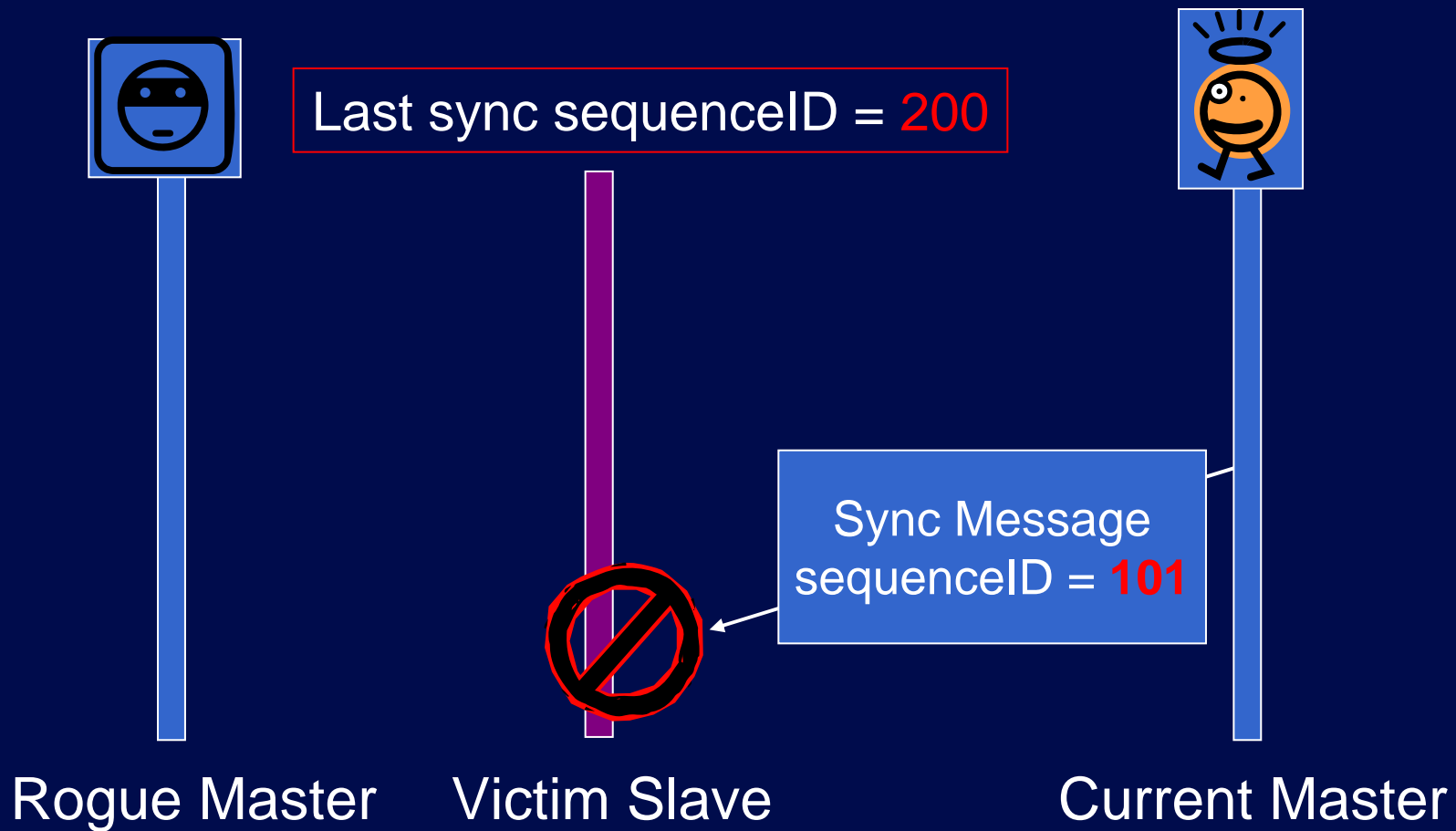
Victim Slave



Current Master

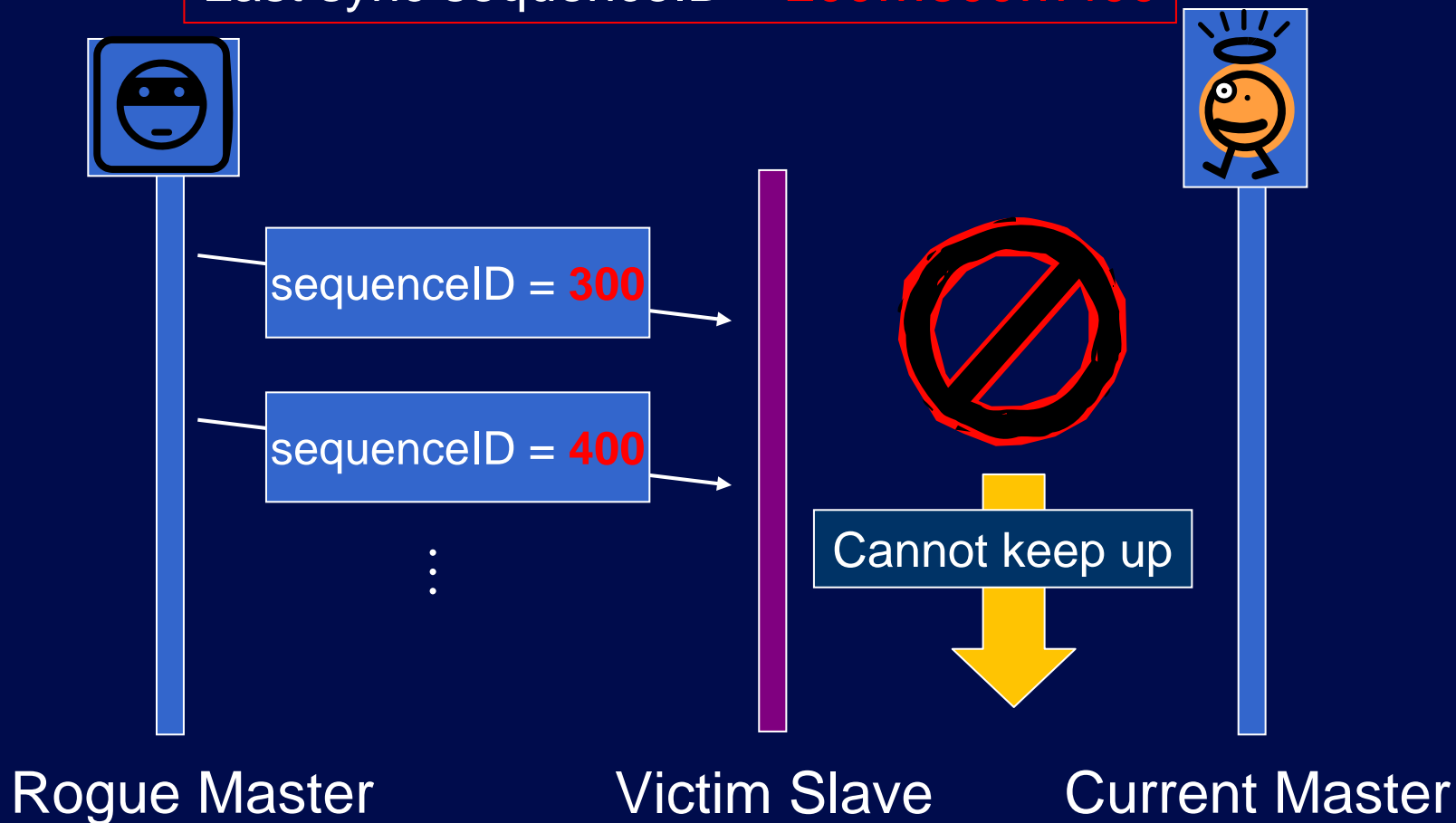


# Attack 2: Illegal update of sequenceID (3/4)



# Attack 2: Illegal update of sequenceID (4/4)

Last sync sequenceID = 200...300...400



Attack Type	Effects	Countermeasures	Would IPsec help to counter this attack type?
Modification	<ul style="list-style-type: none"> <li>•Denial of Service</li> <li>•Incorrect resynchronization</li> <li>•<b>Changing clock hierarchy</b></li> </ul>	<ul style="list-style-type: none"> <li>•Cryptographic integrity protection</li> </ul>	Yes
Masquerading	<ul style="list-style-type: none"> <li>•<b>resynchronization</b></li> </ul>	<ul style="list-style-type: none"> <li>•Centralized or chained authentication mechanism</li> </ul>	No
Delay	<ul style="list-style-type: none"> <li>•Delay in timing messages</li> <li>•Timeout of synchronization process</li> <li>•Increase in offset calculation</li> </ul>	<ul style="list-style-type: none"> <li>•Algorithm to detect abnormal timestamp</li> <li>•Back up plan using previous timing records</li> </ul>	Yes
Replay	<ul style="list-style-type: none"> <li>•Disturbance of message sequence</li> <li>•Saturate process queue</li> <li>•Congest network paths</li> </ul>	<ul style="list-style-type: none"> <li>•Authentication mechanism</li> <li>•Tunneled connection</li> </ul>	Yes
Denial of Service	<ul style="list-style-type: none"> <li>•Small-scaled: Affect accuracy of synchronization</li> <li>•Big-scaled: Put halt on the whole PTP system</li> </ul>	<ul style="list-style-type: none"> <li>•Physical protection</li> <li>•Pay precautions to other malicious attacks</li> <li>•Monitor traffic</li> </ul>	No



# Conclusions

- Could not ensure integrity of messages and authenticity of sender
- Analyzed five types of attacks
  - Incorrectly resynchronize clocks
  - Rearrange or disrupt hierarchy
  - Bring protocol participants into an inconsistent state
  - Deprive victim slave clocks from synchronization in ways undetectable by generic network intrusion detection systems
- Proposed countermeasures for the identified attacks





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[lersse.ece.ubc.ca](http://lersse.ece.ubc.ca)