

# **A Framework for Implementing Role-based Access Control Using CORBA Security Service**

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## We Will Discuss Today:

- CORBA access control model
- Definition of CORBA protection state configuration
- Framework for implementing RBAC models using CORBA Security Service
- Example configurations of CORBA protection state that support RBAC models

# RBAC Introduction

- Role-based access control (RBAC) – a family of reference models:
  - permissions are associated with roles, and
  - roles and users are assigned to appropriate roles
- role can represent competency, authority, responsibility or specific duty assignments
- relations
  - between roles
  - between permissions and roles
  - between users and roles

# RBAC Introduction (cont'd.)

- established reference models:
  1. unrelated roles (RBAC<sub>0</sub>),
  2. role-hierarchies (RBAC<sub>1</sub>),
  3. user and role assignment constraints (RBAC<sub>2</sub>), and
  4. both hierarchies and constraints (RBAC<sub>3</sub>).
- supports three security principals: least privilege, separation of duties and data abstraction.
- purpose – to facilitate access control administration and review.

# Problem Statement

- RBAC is getting popular and recognized by the industry and the government
  - Implementations of RBAC concepts in: Oracle, NetWare, Java, DG/UX, object-oriented systems, object-oriented databases, MS Windows NT, enterprise security management systems.
  - proposed rules on security from the DHHS include RBAC
- significant financial investments in CS in commercial and government organizations
- It is important to foresee if CS will fully support RBAC models
- No work in the research community that has explored the potential of CS for support of RBAC reference models

# Solution Overview

- Define a configuration of CORBA protection system
- Re-define RBAC models in the language of CORBA protection system
- Identify what needs to be implemented for support of RBAC<sub>0</sub>-RBAC<sub>3</sub> besides CORBA security service
- Provide a check-list for users of CORBA Security Service implementations

# CORBA Security: Basics

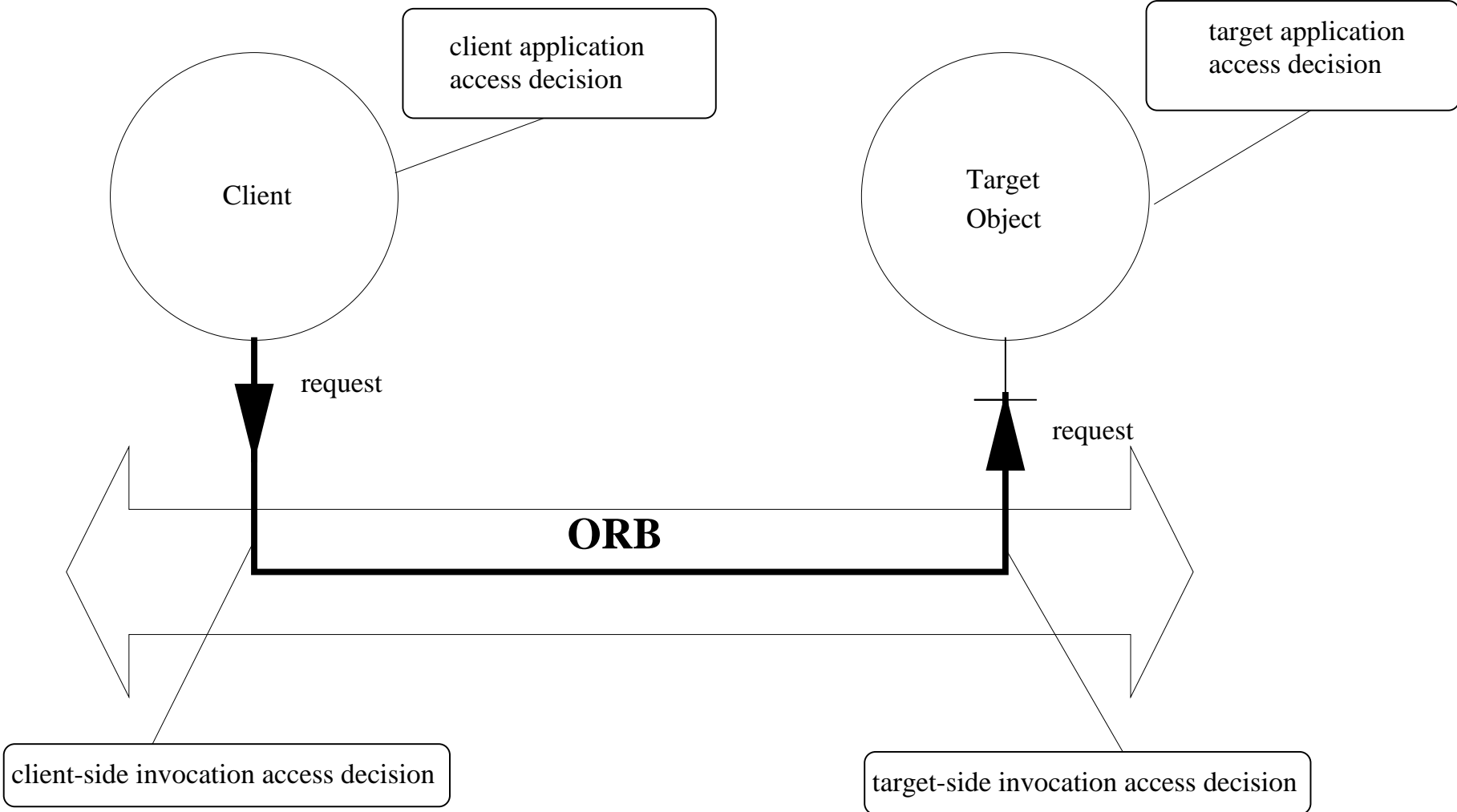
- interfaces to a collection of objects for enforcing a range of security policies
- abstraction from an underlying security technology
- not tailored to any particular access control model
- to be adequate for the majority of cases and could be configured to support various access control models

# CORBA Security Service (CS): Functions

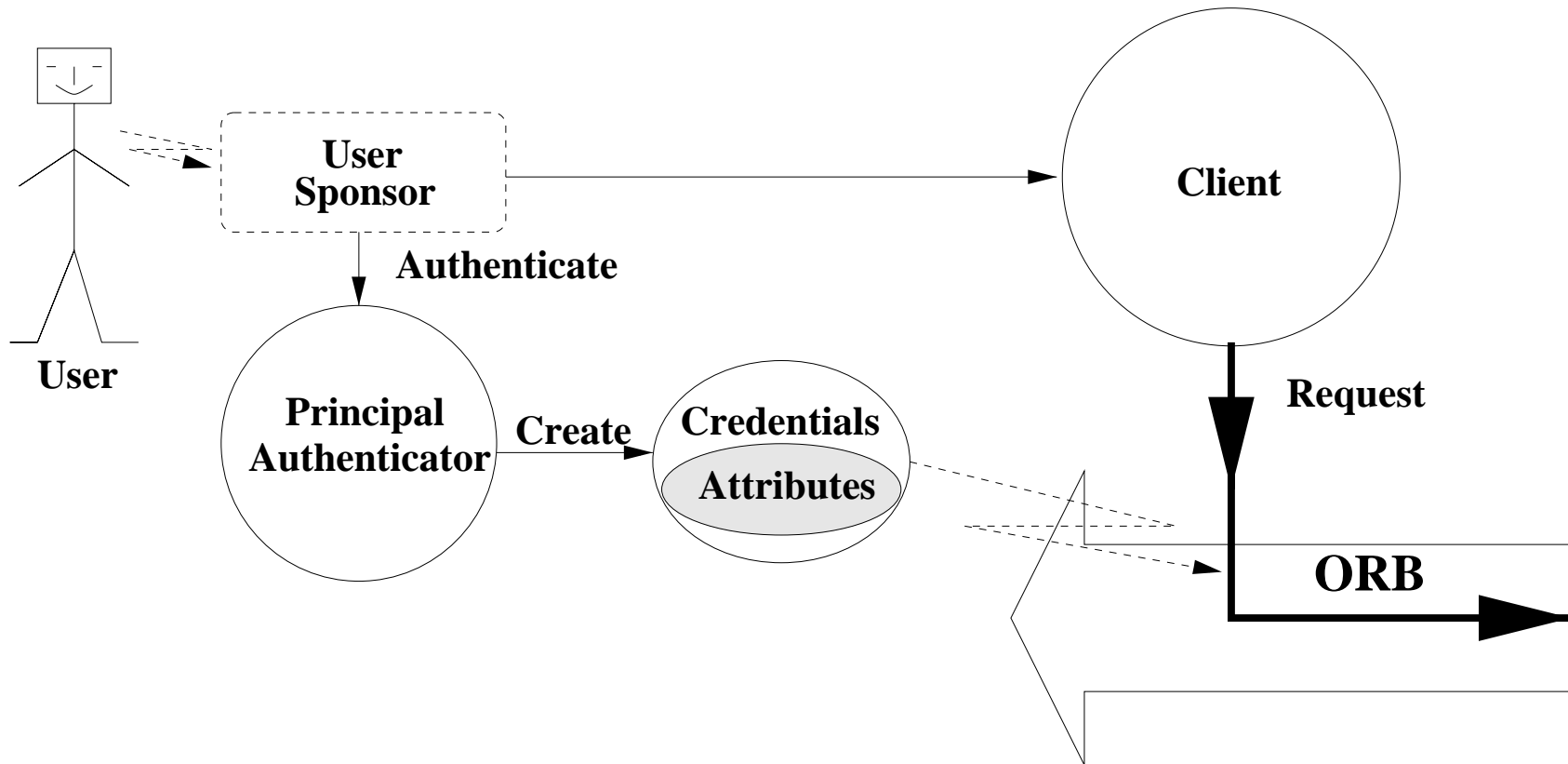
- identification and authentication
- authorization and access control
- auditing
- integrity and confidentiality protection
- authentication of clients and target objects
- optional non-repudiation
- administration of security policies and related information



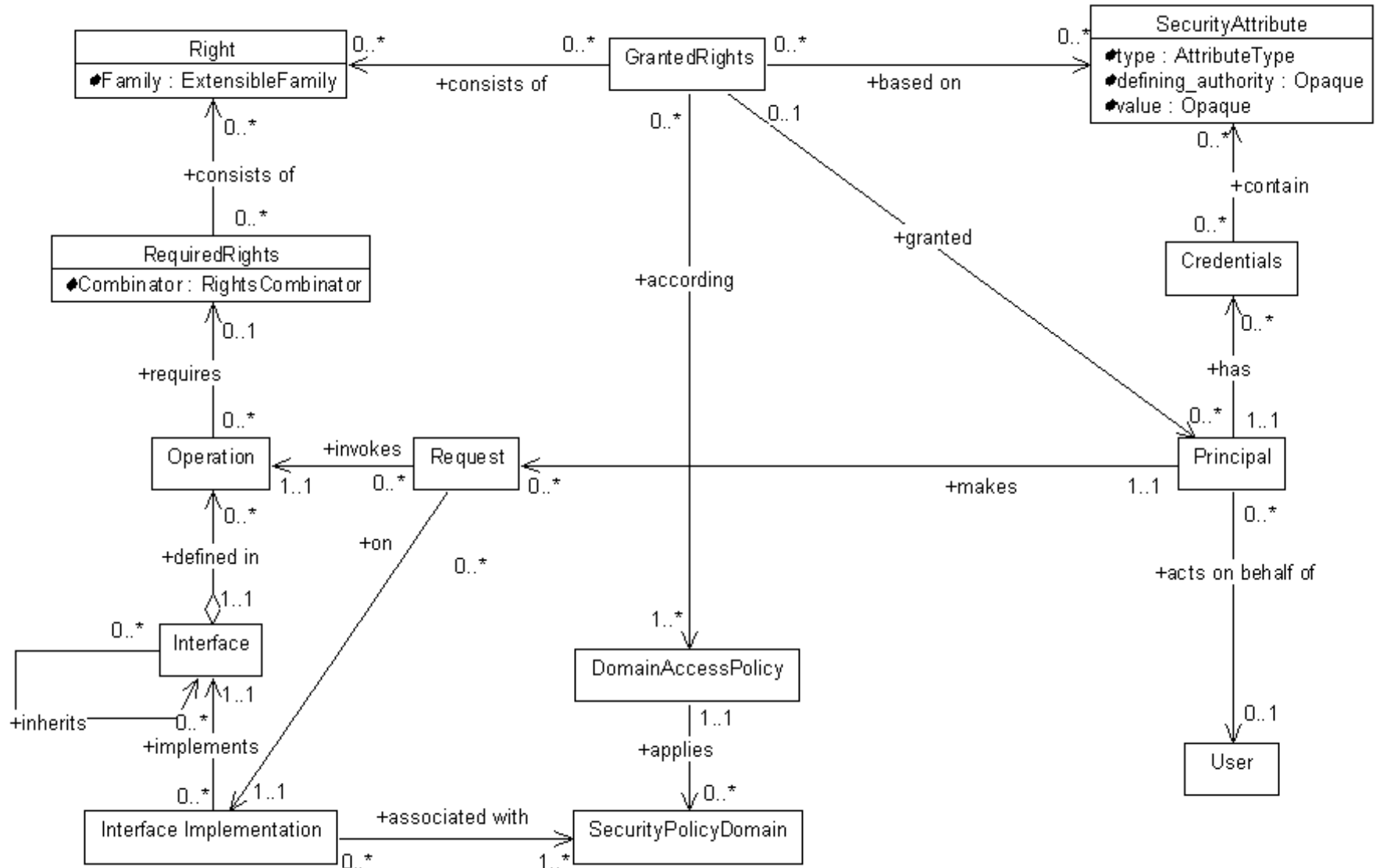
# CS: Control Points



# CS: User Authentication



# CS: Access Control Model



## Example for Illustration: Principals

Principal	Attributes
$p_1$	$a_1$
$p_2$	$a_2, a_6$
$p_3$	$a_2, a_3$
$p_4$	$a_4, a_5$

# Interface and Operations

$I = \{i_0, i_1, \dots, i_K\}$  a set of interface types in a CORBA-based distributed system  $S$ , where

$K = |I|$  is the size of  $I$

$M = \{m_0, m_1, \dots, m_N\}$  a set of all operation names defined in  $S$ , where

$N = |M|$  is the size of  $M$

$IM$  a set of operations from  $M$  uniquely identified by interfaces from  $I$  that they are defined on

## Example: Required Rights Matrix

Operations	Required Rights	Combinator	Allowed
$i_1m_1$	$r_1$	all	Only a principal who is granted right $r_1$
$i_1m_2$	$r_1, r_2$	any	Any principal who is granted either $r_1$ or $r_2$
$i_2m_1$	$r_2, r_3$	all	Only a principal who is granted both $r_2$ and $r_3$
$i_2m_2$	$r_2, r_3, r_4$	all	Only a principal who is granted all $r_2, r_3, r_4$
$i_3m_1$	$r_1, r_2, r_3, r_4$	all	Any principal who is granted either of $r_1, r_2, r_3, r_4$

## Example: Granted Rights Matrix

Attributes	Granted Rights	
	Domain	
	$d_1$	$d_2$
$a_1^i$	$r_1$	$r_2$
$a_2^i$	-	$r_1$
$a_3^i$	$r_2, r_3$	-
$a_4^i$	$r_3$	$r_1, r_4$
$a_5^i$	$r_1, r_2, r_3$	$r_2, r_3, r_4$
$a_6^i$	$r_6$	$r_1$

## Example: Granted Rights per Principal

Principal	Granted Rights	
	Domains	
	$d_1$	$d_2$
$p_1$	$r_1$	$r_2$
$p_2$	$r_6$	$r_1$
$p_3$	$r_2, r_3$	$r_1$
$p_4$	$r_1, r_2, r_3$	$r_1, r_2, r_3, r_4$



# CORBA Protection State Configuration

Thirteen-tuple ( $A$ ,  $IM$ ,  $O$ ,  $R$ ,  $D$ ,  $C$ ,  $RRM$ ,  $DS$ ,  $IDM$ ,  $GRM$ ,  $effective\_rights$ ,  $combine$ ,  $interface\_operation$ ):

$A$  – the set of privilege attributes.

$IM$  – the set of operations uniquely identified by interfaces.

$O$  – the set of distinguishable interface instances.

$R$  – the set of rights.

$D$  – the set of access policy domains.

$C = \{all, any\}$  – the set of rights combinators.

$RRM$  – required rights matrix:  $[IM, Rights] \subseteq R$ ,  $[IM, Combinator] \in C$ .

## CORBA Protection State Configuration (cont'd.)

$DS = \{i, d\}$  – the set of delegation states.

$IDM$  – the matrix of domain membership for interface instances.

$$[D, O] \subseteq \{T, F\}, [d, o] == T \implies o \in d.$$

$GRM$  – granted rights matrix.  $[A, D] \subseteq R$ .

**effective\_rights:**  $D \times 2^A \longrightarrow 2^R$ , a function mapping a set of privilege attributes in a domain to a set of effective rights.

**combine:**  $2^D \times 2^R \longrightarrow 2^R$ , a function mapping sets of rights for every domain to a set of effective rights.

**interface\_operation:**  $M \times O \longrightarrow IM$ , a function mapping an operation name  $m$  and an interface instance  $o$  into an interface operation.

## Example: Operations Permitted to Principals

Principal	Operations	
	Domains	
	$d_1$	$d_2$
$p_1$	$i_1m_1,$ $i_1m_2$	$i_1m_2$
$p_2$	-	$i_1m_1,$ $i_1m_2$
$p_3$	$i_1m_2,$ $i_2m_1$	$i_1m_1,$ $i_1m_2$
$p_4$	$i_1m_1,$ $i_1m_2,$ $i_2m_1$	$i_1m_1,$ $i_1m_2,$ $i_2m_1,$ $i_2m_2,$ $i_3m_1$

## Example: Access Matrix for Domain $d_2$

Subjects	Objects		
	$i_1$	$i_2$	$i_3$
$p_1$	$i_1m_2$		
$p_2$	$i_1m_1, i_1m_2$		
$p_3$	$i_1m_1, i_1m_2$		
$p_4$	$i_1m_1, i_1m_2$	$i_2m_1, i_2m_2$	$i_3m_1$

# Some Observations

1. Subjects cannot be objects
2. No operations permitted on one object could be permitted on another object
3. Implementations of the same interface in the same domain are indistinguishable from the access control point of view

# RBAC<sub>0</sub>: Base Model

**Users** in RBAC map to users in CS

**Roles** are represented by set  $A$  of privilege attributes of type *role*

**Permissions** are equivalent to the set of rights  $R$  in CS

**Sessions** are equivalent to principals, which are nothing but sets of security attributes, from CS AC point of view

# Correspondence between RBAC and CORBASEC Notations

RBAC		CS	
Meaning	Notation	Meaning	Notation
Users	U	Users	U
Roles	R	Attributes of type "role"	A
Role	r	Attribute of type "role"	a
Permissions	P	Rights	R
permission	p	Right	r
Sessions	S	Principals	P
Session	s	Principal	p

## Original RBAC<sub>0</sub> Definition

- $U, R, P,$  and  $S$  (users, roles, permissions and sessions respectively)
- $PA \subseteq P \times R$ , a many-to-many permission to role assignment relation
- $UA \subseteq U \times R$ , a many-to-many user to role assignment relation
- $user : S \rightarrow U$ , a function mapping each session  $s_i$  to the single user  $user(s_i)$
- $roles : P \rightarrow 2^R$ , a function mapping each session  $s_i$  to a set of roles  $roles(s_i) \subseteq \{ r \mid (user(s_i), r) \in UA \}$  and session  $s_i$  has the permissions  $\bigcup_{r \in roles(s_i)} \{ p \mid (p, r) \in PA \}$



# RBAC<sub>0</sub> Definition in the Language of CS

- $U, A, R, P$  (users, attributes of type *role*, rights, and principals, respectively)
- $PA \subseteq R \times A$ , a many-to-many assignment of granted rights to security attributes of type *role* relation.
- $UA \subseteq U \times A$ , a many-to-many user to security attributes of type *role* assignment relation
- $user : P \rightarrow U$ , a function mapping each principal  $p_i$  to the single user  $user(p_i)$ , constant for the principal lifetime, and
- $roles : P \rightarrow 2^A$ , a function mapping each principal  $p_i$  to a set of privilege attributes of type *role*  $roles(p_i) \subseteq \{ a \mid (user(p_i), a) \in A \}$  and principal  $p_i$  has the granted rights  $\bigcup_{a \in roles(p_i)} \{ r \mid (r, a) \in PA \}$

## To Support RBAC<sub>0</sub>

1. comply with CS standard
2. provide a means to administrate user-to-role assignment relation *UA*
3. provide a means for users to select through *UserSponsor* a set of roles with which they would like to activate the new principal
4. implement *PrincipalAuthenticator* which creates principal credentials containing privilege attributes of type *role* according to relation *UA*
5. implement *PrincipalAuthenticator* which creates principal credentials containing one and only one privilege attribute of type *AccessId*

# Original RBAC<sub>1</sub> Definition

- $U, R, P, S, PA, UA$ , and  $user$  are unchanged from  $RBAC_0$
- $RH \subseteq R \times R$  is a partial order on  $R$  called the role hierarchy or role dominance relation, also written as  $\geq$ , and
- $roles : S \rightarrow 2^R$  is modified from  $RBAC_0$  to require  $roles(s_i) \subseteq \{ r \mid (\exists r' \geq r) [ (users(s_i), r') \in UA ] \}$  (which can change with time) and session  $s_i$  has the permissions  $\bigcup_{r \in roles(s_i)} \{ p \mid (\exists r'' \leq r) [ (p, r'') \in PA ] \}$

# RBAC<sub>1</sub> Definition in CS Language

RBAC<sub>1</sub> is RBAC<sub>0</sub> with role hierarchies. RBAC<sub>1</sub> implemented in CS is formally defined as follows:

- $U, A, R, P, PA, UA$  and  $user$  are unchanged from RBAC<sub>0</sub>.
- $RH \subseteq A \times A$  is a partial order on  $R$  called the role hierarchy, written as  $\geq$ . It is the same as in [?].
- $roles : P \rightarrow 2^A$  is modified from RBAC<sub>0</sub> to require  $roles(p_i) \subseteq \{ a \mid (\exists a' \geq a) [(users(p_i), a') \in UA] \}$  and principal  $p_i$  has the granted rights  $\bigcup_{a \in roles(p_i)} \{ r \mid (\exists a'' \leq a) (r, a'') \in PA \}$

# Implementing RBAC<sub>1</sub>

- *roles* implemented and enforced by a *Principal Authenticator*
  - A user provides a set of roles to *UserSponsor*
- The *PrincipalAuthenticator* creates new credentials of the principal
  - Credentials have requested by user roles provided that they satisfy the definition of function *roles* for RBAC<sub>1</sub>
- A valid implementation of RBAC<sub>1</sub>
  - Allows a user to specify any role junior to those the user is a member of
    - \* an implementation of *PrincipalAuthenticator* activates all roles which are junior to the specified

# To Support RBAC<sub>1</sub>

1. Implement RBAC<sub>0</sub>
2. Provide a means to administration the role hierarchy relation *RH*
3. Implement *PrincipalAuthenticator* which creates principal credentials containing privilege attributes of type role according to relations *UA*, *RH* as well as function *roles*

## RBAC<sub>2</sub>: Constraints

Constraints in RBAC are predicates that apply to *UA* and *PA* relations and the *user* and *roles* functions

- Constraints on *UA* – user administrator tools
- Constraints on functions *user* and *roles* – *PrincipalAuthenticator*
- Constraints on *PA* – security administrator tools

## To Support RBAC<sub>2</sub>

1. Implement RBAC<sub>0</sub>, and
2. Implement support of constraints on *UA* relation user administrator tools, and
3. Implement *PrincipalAuthenticator* with support of constraints on functions *user* and *roles*, and
4. Enable enforcement of constraints on *PA* relation by security administration tools.

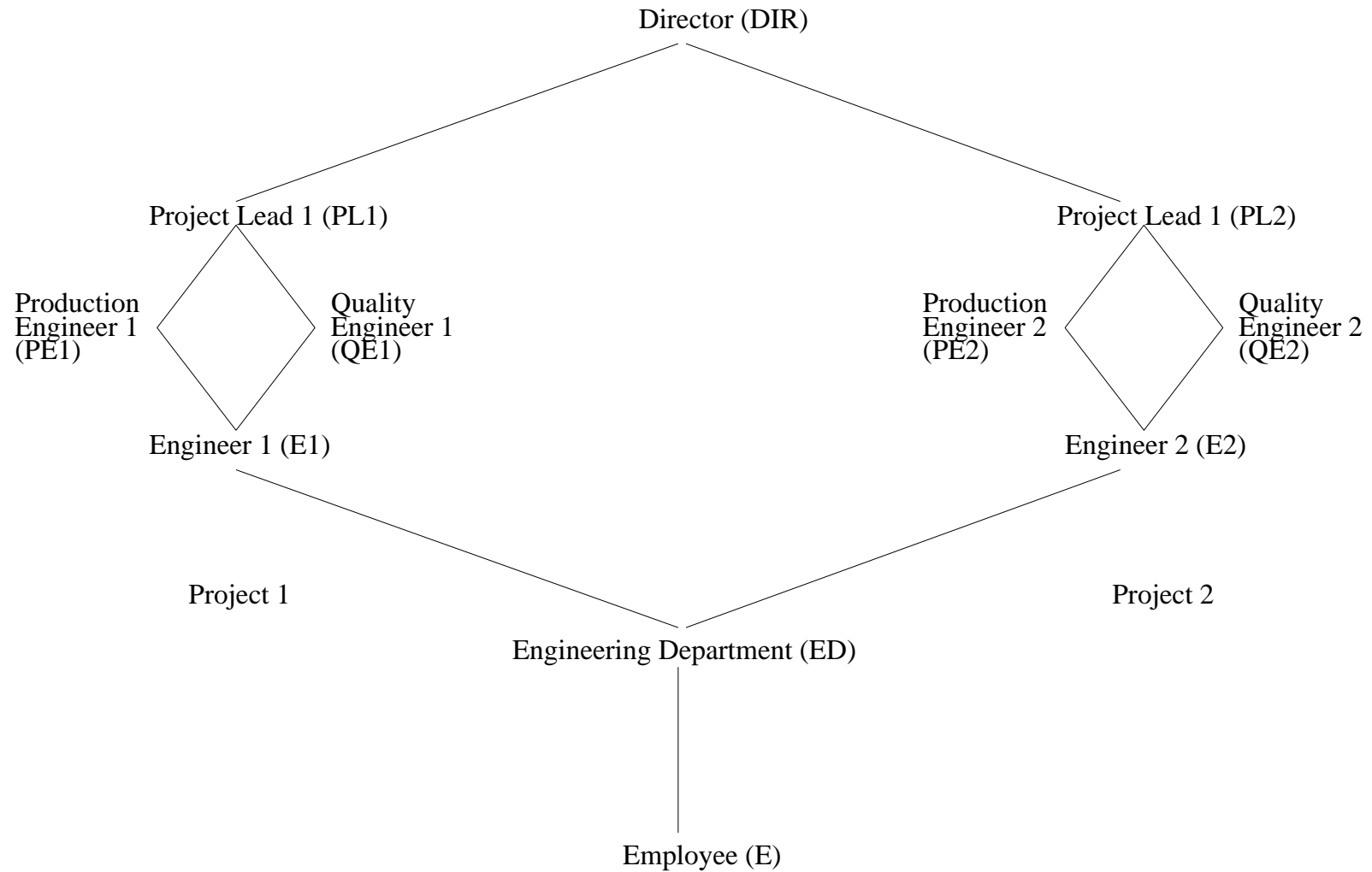


# **RBAC<sub>3</sub>: RBAC<sub>1</sub> + RBAC<sub>2</sub>**

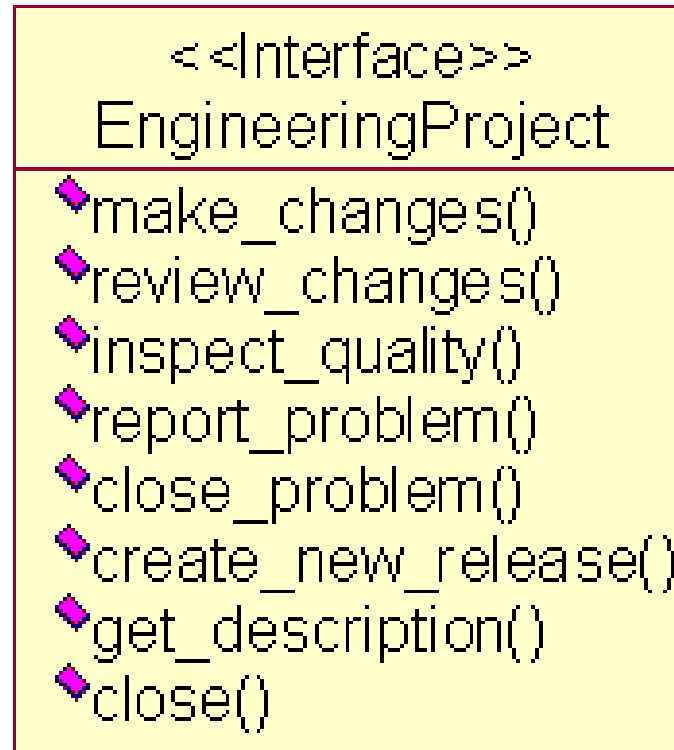
To support RBAC<sub>3</sub>:

1. Implement RBAC<sub>1</sub>
2. Implement RBAC<sub>2</sub>.

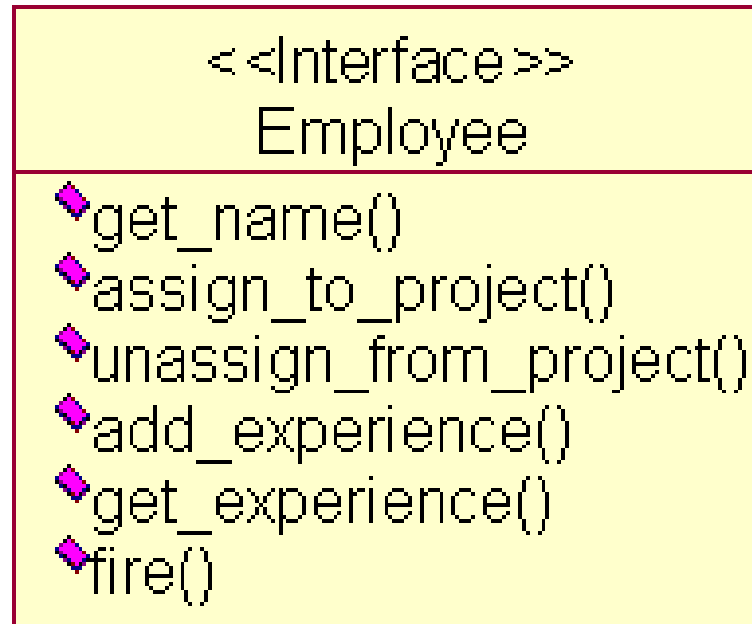
# Example Role Hierarchy



# Engineering Project Interface



# Employee Interface



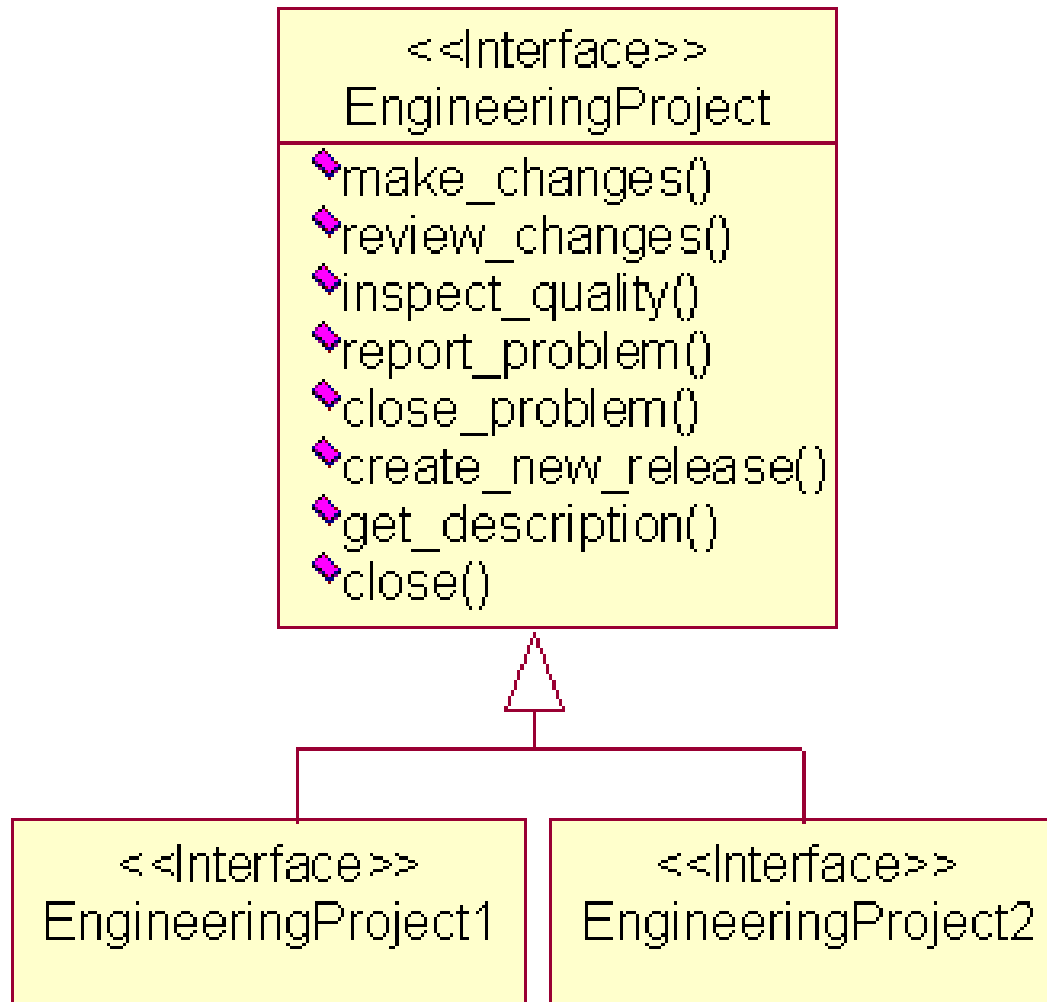
# Hypothetical Access Control Policies

1. Anyone can lookup employee's name and experience.
2. Everyone in the engineering department can get a description of and report problems regarding any project.
3. Engineers, assigned to projects, can make changes and review changes related to their project.
4. Quality engineers can inspect the quality of projects they are assigned to.
5. Production engineers can create new releases.
6. Project leaders can close problems.
7. The director can manage employees (assign them to projects, un-assign them from projects, add new records to their experience, and fire) and close engineering projects.

## Additional Assumptions

- *effective\_rights()* returns a union of granted rights per attribute.
- *combine()* returns a union of rights granted in each domain.

# Single Access Policy Domain Solution



## Configuration of System Protection State

$\mathbf{A} = \{e, ed, e1, e2, pe1, pe2, qe1, qe2, pl1, pl2, dir\}$ . All these attributes have type *role*.

$\mathbf{IM} = \{\text{Employee}::\text{get\_name}, \text{Employee}::\text{assign\_to\_project}, \text{Employee}::\text{unassign\_from\_project}, \text{Employee}::\text{add\_experience}, \text{Employee}::\text{get\_experience}, \text{Employee}::\text{fire}, \text{EngineeringProject1}::\text{inspect\_quality}, \text{EngineeringProject1}::\text{make\_changes}, \text{EngineeringProject1}::\text{report\_problem}, \text{EngineeringProject1}::\text{review\_changes}, \text{EngineeringProject1}::\text{close}, \text{EngineeringProject1}::\text{close\_problem}, \text{EngineeringProject1}::\text{get\_description}, \text{EngineeringProject2}::\text{inspect\_quality}, \text{EngineeringProject2}::\text{make\_changes}, \text{EngineeringProject2}::\text{report\_problem}, \text{EngineeringProject2}::\text{review\_changes}, \text{EngineeringProject2}::\text{close}, \text{EngineeringProject2}::\text{create\_new\_release}, \text{EngineeringProject2}::\text{get\_description}\}$ .

$\mathbf{O} = \{e, ed, e1, e2, pe1, pe2, qe1, qe2, pl1, pl2, dir, prj1, prj2\}$ . *prj1* is an instance of *EngineeringProject1*, and *prj2* is an instances of *EngineeringProject2*. All other elements of  $\mathbf{O}$  are instances of interface *Employee*.



## Configuration of System Protection State (cont'd)

$R = \{gn, atp, ufp, ae, ge, f, mc1, rc1, iq1, rp1, cp1, cnr1, gd1, c1, mc2, rc2, iq2, rp2, cp2, cnr2, gd2, c2\}$

$D = \{d1\}$

$C = \{all\}$  – we use only one combinator.

$DS = \{i, d\}$

**IDM** – all interface instances are in members of the only access policy domain.

*effective\_rights*  $(d_j, a_1, a_2, \dots, a_l) \subseteq \bigcup_{a_i, 1 \leq i \leq l} \{ r \mid r \in GRM[a_i, d_j] \}$  – union of granted rights per attribute.

*combine*  $(r_{1,d_1}, r_{2,d_1}, \dots, r_{l,d_1}, \dots, r_{1,d_p}, r_{2,d_p}, \dots, r_{m,d_p}) \subseteq \bigcup \{ r \mid r \in \{r_{1,d_1} \dots r_{m,d_p}\} \}$  – union of rights granted in each domain.

# Required Rights Matrix

Operations	Rights
Employee::get_name	gn
Employee::assign_to_project	atp
Employee::unassign_from_project	ufp
Employee::add_experience	ae
Employee::get_experience	ge
Employee::fire	f
EngineeringProject1::get_description	gd1
EngineeringProject1::inspect_quality	iq1
EngineeringProject1::make_changes	mc1
EngineeringProject1::review_changes	rc1
EngineeringProject1::report_problem	rp1
EngineeringProject1::close_problem	cp1
EngineeringProject1::create_new_release	cnr1
EngineeringProject1::close	c1

## Required Rights Matrix (cont'd)

Operations	Rights
EngineeringProject2::get_description	gd2
EngineeringProject2::inspect_quality	iq2
EngineeringProject2::make_changes	mc2
EngineeringProject2::review_changes	rc2
EngineeringProject2::report_problem	rp2
EngineeringProject2::close_problem	cp2
EngineeringProject2::create_new_release	cnr2
EngineeringProject2::close	c2

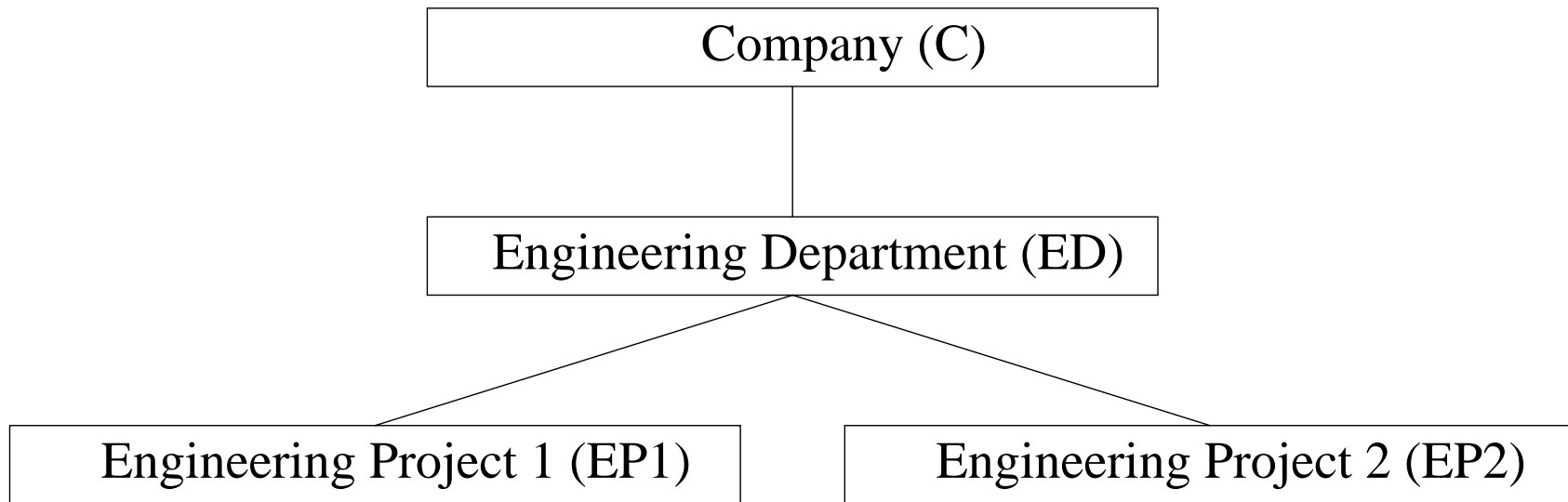
# Granted Rights Matrix

Privilege Attribute	Rights
e	gn, ge
ed	gd1, gd2, rp1, rp2
e1	mc1, rc1
pe1	cnr1
qe1	iq1
pl1	cp1
e2	mc2, rc2
pe2	cnr1
qe2	iq1
pl2	cp1
dir	atp, ufp, ae, f, c1, c2

# Observations on the Solution

- It works
  - A lead of project 1 with role pl1 activated is able to invoke
    - \* all instances of *Employee*: *get\_name()* and *get\_experience()*
    - \* all instances of *EngineeringProject1*: all but *close()* operations
- Significant Administrative Overhead
  - Gratuitous use of a separate interface (*EngineeringProject(1,2)*) per project

# Multiple Domain Solution



# Configuration of a System Protection State

*A, O, C, DS, effective\_rights, combine* are the same as in the single domain solution.

*IM* = {Employee::get\_name, Employee::assign\_to\_project, Employee::unassign\_from\_project, Employee::add\_experience, Employee::get\_experience, Employee::fire, EngineeringProject::inspect\_quality, EngineeringProject::make\_changes, EngineeringProject::report\_problem, EngineeringProject::review\_changes, EngineeringProject::close, EngineeringProject::close\_problem, EngineeringProject::get\_description}.

*R* = {gn, atp, ufp, ae, ge, f, mc, rc, iq, rp, cp, cnr, gd, c}.

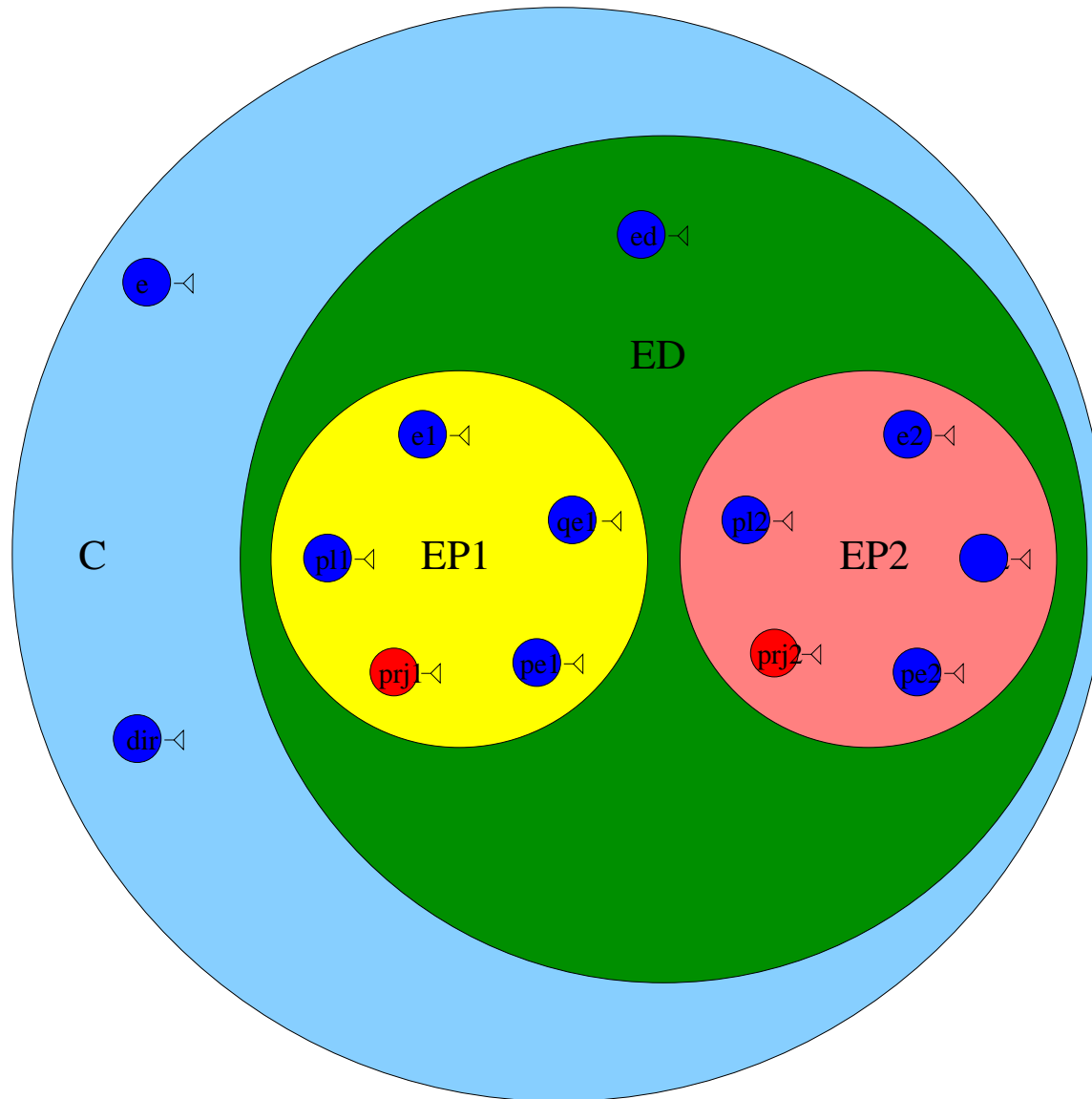
*D* = {C, ED, EP1, EP2}

## Required Rights Matrix (RRM)

Operations	Rights
Employee::get_name	gn
Employee::assign_to_project	atp
Employee::unassign_from_project	ufp
Employee::add_experience	ae
Employee::get_experience	ge
Employee::fire	f
EngineeringProject::get_description	gd
EngineeringProject::inspect_quality	iq
EngineeringProject::make_changes	mc
EngineeringProject::review_changes	rc
EngineeringProject::report_problem	rp
EngineeringProject::close_problem	cp
EngineeringProject::create_new_release	cnr
EngineeringProject::close	c



# Interface Instance Domain Membership



# Interface Instance Domain Membership Matrix (IDM)

Interface	Domains			
Instance	C	ED	EP1	EP2
e	✓			
ed	✓	✓		
e1	✓	✓	✓	
pe1	✓	✓	✓	
qe1	✓	✓	✓	
pl1	✓	✓	✓	
e2	✓	✓		✓
pe2	✓	✓		✓
qe2	✓	✓		✓
pl2	✓	✓		✓
dir	✓			
prj1	✓	✓	✓	
prj2	✓	✓		✓

## Granted Rights Matrix (GRM)

Attribute	Rights			
	Domains			
	C	ED	EP1	EP2
e	gn	ge	-	-
ed	-	gd, rp	-	-
e1	-	-	mc, rc	-
pe1	-	-	cnr	-
qe1	-	-	iq	-
pl1	-	-	cp, ae	-
e2	-	-	-	mc, rc
pe2	-	-	-	cnr
qe2	-	-	-	iq
pl2	-	-	-	cp, ae
dir	atp, ufp, f, c	-	-	-

# Differences

- Allows enforcement of the same policies
- No need in having separate EngineeringProject(1,2) interfaces per project
- No need in having redundant rights.
- RRM and GRM are more comprehensible == easy to manage
- Can also support more flexible policies:
  - Project leaders can add experience to the records of the employees working under supervision of the leaders.
  - Only colleges from the same department can lookup employee experience.

# Conclusions

- Implementations compliant with CS specification can support RBAC<sub>0</sub>–RBAC<sub>3</sub>.
  - Additional functionality non-specified by CS is required.
    - \* RBAC<sub>1</sub>: Implementations of *PrincipalAuthenticator* interface and *UserSponsor* need to be aware of roles and their hierarchies.
    - \* Support of constraints (RBAC<sub>2</sub>): a *PrincipalAuthenticator* has to enforce corresponding constraints.
      - Tools to administer user-to-role and role-to-rights relations are also required.
- We set up a framework for implementing as well as for assessing implementations of RBAC models using CS.
  - It provides directions for CS developers to realizing RBAC in their systems.
  - It gives criteria to users for selecting such CS implementations that support models from RBAC<sub>0</sub>-RBAC<sub>3</sub> family.